Introduction to Programming and Computing for Scientists

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Lecture 4: Distributed computing, security

Most common computing: personal use – PCs, workstations



- Everybody likes to have one or two
- Powerful enough for many scientific tasks

- Strictly personal
- Heavily customized



Customized shared service – clusters, supercomputers

A *supercomputer* or a *cluster* is a <u>system</u> of many (thousands) processors. In supercomputers, CPUs share memory, in clusters – usually not.



- One system serves many users
- One user can use many systems
- Systems are typically provided as public service (by universities and labs)



- Systems are customized, but each can serve many different users
- When many different systems jointly offer common services (login, storage etc), they create a computing <u>Grid</u>

Generic service for rent – Clouds

A system built of virtual machines is called a Cloud



- Each Cloud is different, but each can be (seemingly) infinite because of virtualization
- Users can customize their "rent"
- No high performance

- There are clouds for computing, data storage, databases etc
- Originally appeared as a business concept, but can be used as a public service



Big machines for big data: clusters



- Computing facilities in universities and research centers usually are Linux clusters
- A cluster is a loosely coupled computing system
 - Users see it as a single computer
 - A typical cluster has a **head node** and many **worker nodes**
 - A node is a unit housing processors (CPUs, cores) and memory basically, a PC box on steroids
 - Distribution of work to worker nodes is orchestrated by **batch systems**
 - Batch system is a software that schedules tasks of different users
 - Many batch systems exist on the market: PBS, SLURM, LSF, SGE etc
- Every cluster is a heavily <u>customised</u> system built for a range of specific tasks

Clusters in the LUNARC center



AURORA cluster at LUNARC

- Combines many different technologies (even a Cloud)
- Offers many different services •
 - Computing (of course) •
 - Storage •
 - Remote desktop
 - etc ٠



Typical workflow on clusters and supercomputers



- Users connect to the <u>head node</u>
 - Typically, using Secure Shell SSH
- Necessary software is installed
 - For example, your own code
 - Either centrally by admins, or privately by yourself
- Specialised scripts are used to launch tasks via <u>batch systems</u>
 - A task can be anything, from adding 2 and 2, to bitcoin mining
 - A single task is called a **job**
- Data are placed in internal storage
- Scientists often have access to several clusters
 - Different accounts
 - Different passwords
 - Even different operating systems
 - And different sysadmins!

Jobs and queues

- A **<u>batch system</u>** is a software that schedules jobs to worker nodes
 - Called "batch" because they are designed to handle batches of similar jobs
- Batch system relies on requirements specified by the users, for example:
 - A job should use a single CPU core (serial job), or several cores at once (parallel job)
 - Necessary CPU **time** and astronomic (*wall-clock*) time
 - A well-parallelized job will consume less wall time, but CPU time will be similar to that of a serial job
 - Necessary memory and disk space
 - Intensive input/output operations (data processing)
 - Public **network** connectivity (for example, for database queries)
- When there are more jobs than CPU resources, jobs are waiting in a **<u>queue</u>**
 - A cluster may have several queues for different kinds of jobs (long, short, parallel, etc)
 - A queue is actually a persistent **partition** of a cluster
 - Queues exist even if there are no jobs like cashiers in supermarkets

Distributed computing motivations

- More scientific data need more computing and storage than exist in one lab
 - Nobody likes to wait in a queue!
- How to deal with increasing computing power and storage requirements?
 - For parallel jobs: buy larger clusters/supercomputers \$\$\$
 - Normally, supercomputers are designed for simulation, and not for data processing
 - Disk read/write speed is often lower than processing speed
 - For serial jobs: <u>distribute</u> them across all the community resources
 - For smaller clusters it is easier to match processing and input/output speeds
 - We would like to use the same access credentials
 - The results must be collected in one place
 - Progress needs to be monitored
 - Uniform software environment is also needed
 - Two types of <u>community</u> computing exist:
 - Volunteer computing (google for BOINC): individual PCs
 - Grid computing: jointly working resources of scientific communities, workhorse of CERN



Some Grid precursors

Distributed file systems: AFS, NFS4

- First implementation in ~1984
- Allow different systems to have common storage and software environment

Condor/HTCondor pools

- High Throughput Computing across different computers
- Started in ~1988 by pooling Windows PCs
- A variant often used as a cluster batch system

Networked batch systems: LSF, SGE

- Can use single batch system on many clusters since ~1994
- Variants of regular cluster batch systems

Volunteer computing: SETI@HOME, BOINC

- Target PC owners since ~1999
- Supports only a pre-defined set of applications

Grid concept – formulated in ~1999

- Grid is a software technology that:
 - creates <u>federations</u> of different computing systems
 - provides <u>single sign-on</u> and <u>delegation</u> of user's access rights
 - relies on fast networks



Overview of generic Grid components



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Some Grid software providers



The first: Globus Toolkit (originally Open Source, now in a transition) http://toolkit.globus.org/toolkit

- Provides computing capacity, basic storage capacity, and corresponding client tools
- Comes with extensive libraries and API, used by other providers
- Especially for the Grid Security Infrastructure



Used for CERN-related computing and in this course: ARC by NorduGrid http://www.nordugrid.org/arc

- Provides computing capacity and client tools for job and file operations
- Developed in Lund and many other places



Used in Europe for CERN-related computing: EMI http://www.eu-emi.eu

- Includes many different components and services for storage, accounting, information, security etc
- Stable, no updates since 2015

Important commonality: secure access to data and computing resources

To access community resources, you need a permission

- To access one computer (or one cluster) you need a password
 - You also have a personal user space (account)
- Now scale it up 100+ clusters and 1000+ users
 - You can't quite remember 100+ passwords
 - Sysadmins can't quite manage 1000+ user accounts
- Solution: use **Public-Key Infrastructure** (PKI)
 - Each user has a <u>digital certificate</u>
 - Each service also has a certificate
 - Service is anything you can connect to: e-mail service, Web service, database service, bank service etc
 - Sometimes you need services to act on your behalf: <u>delegate</u> your rights to them
 - For example, if your job needs to access a password-protected database



Principles of PKI

- Goals:
 - reliably verify <u>identity</u> of users and <u>authenticity</u> of services by means of digital signatures
 - communicate securely over public networks
- There are <u>trusted</u> **Certificate Authorities** (CA) that can vouch for:
 - identities of users
 - trustworthiness of services
- Each actor (user, service, CA) has a public-private pair of keys

A CA is just a group of trusted people who have a procedure to check who you are (for example, check your passport)

- Private keys are kept secret, off-line; public keys are shared
- Keys are used for both <u>authentication</u> and communication <u>encryption/decryption</u>
 - For our purposes, authentication is most important
- CAs digitally validate ("sign") public certificates of eligible users and services
 - Public certificate contains owner information and their public key
 - Each CA has a set of policies to define who is eligible

Obtaining a personal certificate



Beware: words "certificate" and "key" are often used interchangeably!

Private key

- Private key is a cryptographic key essentially, a sufficiently long random number
 - Longer it is, more difficult it is to crack; 2048 bit is good (as of today)
- Purposes:
 - Create digital signature
 - to sign letters, contracts etc
 - Decrypt encoded information
 - when encrypted by someone using your *public* key
- There are many softwares that create private keys
 - Even your browser can do it
 - Keys come in many different formats
- Important: private key must <u>never</u> travel over public unprotected network
 - Don't store them in Dropbox!
 Don't send them by e-mail!



Public key

- Mathematically linked to the private key
 - It *should* be impossible to derive private key from the public one
 - Different public-key algorithms exist
 - Benefit: no need to securely exchange private keys, as public keys are enough and can travel unprotected
- Purposes:
 - Verify digital signature
 - use sender's public key
 - Encrypt plain information
 - use your addressee's public key
- Usually, software tools create both public and private key in one go
 - They can even be stored in one file
 - this file must not travel then!



Protocols and systems using public key cryptography

- A protocol in our context is a formal procedure of information exchange; it can be insecure (plain data exchange), or secure – involving cryptography
- Some examples:
 - SSH: used to login remotely to computers
 - SSL and TLS: used e.g. in https, Gmail
 - GridFTP: a variant of FTP tailored for Grid
 - ZRTP: used by secure VoIP
 - PGP and GPG: used e.g. to sign software packages or sign/encrypt e-mail
 - Bitcoin

Grid flavour of PKI

- Historically, Grid makes use of the X.509 PKI standard (so do Nordea, Skatteverket and many others)
 - Defines public certificate format
 - Certificate must include subject's **Distinguished Name** (DN):

C=UK, O=Grid, OU=CenterA, L=LabX, CN=John Doe

- Certificate has **limited** validity period
 - Usually, one year or 13 months
- Assumes strict hierarchy of trusted CAs
 - Unlike PGP, where anyone can vouch for anyone
 - You can check your browser for a pre-defined list of *root* CAs
- Requires certificate revocation status checks
- Public certificate is **password-protected**
 - You can not reset the password; if forgotten, a new certificate must be requested
- One can convert X.509 certificates into SSH ones

Certificate Authorities

- Web browsers and even operating systems come with a list of trusted root CAs
 - It means the browser has their public certificates included
 - You can always remove untrusted CAs, or add own trusted ones
 - When you remove a CA, you won't be able to securely connect to a server certified by that CA
- Grid has an <u>own</u> set of trusted CAs: the International Grid Trust Federation (IGTF), <u>http://www.igtf.net/</u>
- In order to use Grid, you **must** keep the IGTF CA certificates up-to-date!
 - Several releases per year
 - Each CA distributes their certificates in a separate package
 - You can always uninstall a CA package you don't like it or don't trust
 - Packages are available from IGTF and two Grid projects: EGI, NorduGrid
 - RPM, deb, tar

IGTF

- European part of IGTF: EUGridPMA
 - <u>https://www.eugridpma.org/</u>
- Each country used to have an own CA
 - CERN also has a CA
 - Nordic countries have one CA
- Nowadays, there is a single European CA: TCS (a.k.a. TERENA)
 - Lund students and employees should use TCS certificates
 - Relies on national network operators to confirm identities
 - National operators rely on universities and such



You still need all the IGTF CA certificates to access Grid!

Certificate revocation lists (CRL)

- Certificates of people and services can be revoked
 - If they are compromised, or if some information in the certificate is changed
 - If your affiliation changes, you must get a new certificate, and the old one must be revoked
- For security reason, before connecting to a service, software must check whether its certificate is revoked or no
- Certificate revocation lists (CRLs) are published by CAs
 - They are regularly updated
 - You must regularly refresh your local copy of CRLs
 - A cron-based tool exist
- Other technologies exist e.g. Online Certificate Status Protocol (OCSP) is used by browsers – but in the Grid world CRLs rule

Mutual authentication

- Authentication is establishing validity of person's (or service) identity
 - Not to be confused with <u>authorisation</u>: established identity may still lead to denied access
- Users and services on the Grid must mutually authenticate:
 - Both parties must have valid certificates
 - Both parties must trust the CAs that signed each other's certificates
 - "Trusting a CA" means having the CA's public certificate stored in a dedicated folder/store
 - Removing a CA certificate breaks trust
 - Removing your own signing CA certificate <u>breaks everything</u>
- Technically, authentication process involves exchange of encrypted messages, which parties can decrypt only if they are who they claim to be

Delegation: Why act on behalf of users?



Delegation: Act by proxy

- In real life, you sign a proxy document and certify it by a notary
 - Document says what actions can be performed on your behalf
- On the Grid, a proxy document is a <u>X.509</u> <u>certificate</u> signed by you
 - Since your certificate is in turn signed by a CA, proxy is also a trusted document
 - Proxy may contain a lot of additional information





Proxy certificate

- Proxy is an extension of the SSL standard
- Proxy contains <u>both</u> public and private keys
 - <u>Not the same as users' keys</u>, but derived from them
- Proxy needs no password (unlike usual PKI certificates)
- Proxy can not be revoked
- Proxies are used by Grid services, to act on behalf of the proxy issuer



Authorisation

- Authentication = passport; authorisation = visa
 - Having a valid passport is not enough to enter a country
 - Having a valid proxy is not enough to access computing or storage resources



- Authorisation can be by person or by group
 - By person: a person with Swedish visa can enter Sweden
 - By group: everybody with a EU/EEA/US passport can enter Sweden
- Authorisation on the Grid:
 - By person: your DN is in the trusted list on a cluster (matched to your proxy)
 - By group: your DN is in the Virtual Organisation (VO) list
 - Your proxy has this VO's Attribute Certificate

Virtual Organisation

- A Grid Virtual Organisation (VO) is simply a group of people
- VO attributes:
 - VO must have a <u>manager</u> who approves membership
 - VO must have a set of rules <u>policies</u> regulating the membership
 - VO must have means of providing an up-to-date list of members' DNs to Grid services
 - VO may have groups and roles
 - Useful to define shares and privileges
 - VO may run a service that issues <u>Attribute Certificates (AC)</u>
 - An AC asserts VO membership of a user, as well as their role, group, or other attributes
 - An AC is digitally signed by the issuing VO
 - An AC is included into the proxy

The core of the Grid: Computing Service

- Once you got the certificate and joined a VO, you can use Grid services
- Grid is primarily a distributed **computing** technology
 - It is particularly useful when **data** is distributed
- The main goal of Grid is to provide common layer on top of different computing resources
 - Common authorization, **single sign-on** by means of proxies
 - Common task specification (job description)
 - Common protocols and interfaces for job management
 - Common accounting and monitoring
- All this is provided by Grid **Computing Services**
 - A single instance of such service is called a **Computing Element** (CE)
 - You also need a Grid **client** software to communicate to Grid services (CE, storage etc)

Grid workload management concepts

- Original idea **A**:
 - One central service to orchestrate the workload
 - Queue on top of other queues
- Problems:
 - Limited scalability
 - Single point of failure





- Alternative approach **B**:
 - Every client can submit jobs to any cluster
 - No single point of failure
- Problems:
 - Non-optimal workload
 - Rather complex clients
 - Slow interaction with users

Grid as abstraction layer for computing



A layer between the system and applications

Key differences between normal and Grid computing

Operation	PC/Cluster	Grid
Log in	Interactive SSH session	No actual log in – proxies are used
	Different passwords	Single sign-on
Job description	Shell script with batch-system-specific variables	Specialized language
	Different scripts for different batch systems	Same document for all systems
Environment	Can be personalized	Pre-defined, generic
	Can be explored in detail	All details can not be known
Job monitoring and management	Requires log in	Remote
Data management	Manual	Can be automatic

Grid job description

- For the purposes of this course, Grid job description is a document prepared by the <u>user</u>
 - Actually, every job at a cluster or a supercomputer (any batch system) needs a description
 - All batch systems are different, so Grid needs a common language, which is translated to different batch dialects
- Job description has a twofold purpose:
 - Specify the **workflow**
 - Executable (your program), input/output files, notifications etc
 - Express job requirements such that a matching resource can be found
- Job description can express requirements as a range, or as a condition
 - E.g., at least 1 GB of memory, or use different input if there is little disk space
 - Description received by batch systems must be deterministic, no ambiguities
 - This is why Grid client software may modify job description made by you, by substituting actual available parameters

Simplest Grid job submission

- Your Grid client would:
 - Create a proxy
 - Find a cluster on the Grid that matches your job description
 - Submit the job description document to that cluster
- The Computing Element (CE) on the cluster should:
 - Check whether you are authorised
 - Fetch input files (not all CEs can do it)
 - Convert job description to a batch script and start a batch job
 - Upload output files (not all CEs can do it)



Reducing Grid to one cluster, for illustration

Grid client tools: functionality overview



- There are several Grid client softwares around
 - Not all have all the functionalities above
- Most are command-line (CLI) tools
 - Graphical tools are usually too simplistic
 - Scientists like to write own scripts using CLI

Data management: More than just storage





What does Grid offer today for data management

• Storage Elements (SE)

- Disk/tape storage pools managed by storage middleware
 - Internal space management, shares, some backup etc
 - Grid access control
 - Storage federation (common name space across different SEs)
 - Accounting and information
- File transfer service
 - Designed to transfers millions of files between hundreds of source/destination points
- Data and metadata indexing services
 - Simple file catalogues
 - Application-specific metadata catalogues
 - Attempts to create generic catalogues keep failing
- Client tools for all of the above

Grid file names: abstract and real



- LFN example: "data2014-1-raw"
- GUID: 26851250-b9f8-11e3-a5e2-0800200c9a66
 - **GUID: Globally Unique Identifier**; can denote a dataset or a single file
- SURL: **srm**://dcache.swegrid.se/lund/astro/data2014-1-raw.xls a meta-protocol
- TURL: https://server5.liu.se/pool3/12nsd3/data2014-1-raw.xls

Grid software made in Lund: ARC

- ARC stands for Advanced Resource Connector
- Provides a Computing Element, client tools and indexing services



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ARC CE components on a cluster



Job submission in ARC: an overview



- Client tool must:
 - <u>Query</u> information
 - <u>Match</u> it to the job description document
 - <u>Select</u> the best site
 - <u>Convert</u> to a server document (deterministic)
 - <u>Upload</u> all the files
- A-REX discovers uploaded job files and launches job processing
- Currently, information and upload use different protocols
 - https should be used in future for better consistency
- All steps require authorisation

Conclusion

- When you have many similar jobs to execute, use batch systems
- When you have way too many similar jobs, use Grid
 - Especially if it is about data analysis
- Grid is designed to provide access to many different computers
- Grid security is a very difficult concept to grasp
 - Even though it is the same technology as e.g. used by banks
- There are many different Grid clients
 - Each organisation virtual or real comes with own set of tools
 - There is no one established Grid language
- Once you learn how to handle proxies and describe jobs, you can get access to community resources all over the world