

FYST17 LECTURE 4

DETECTING AND IDENTIFYING PARTICLES

Thanks to P. Wells, M. Wielers, and P. Hobson

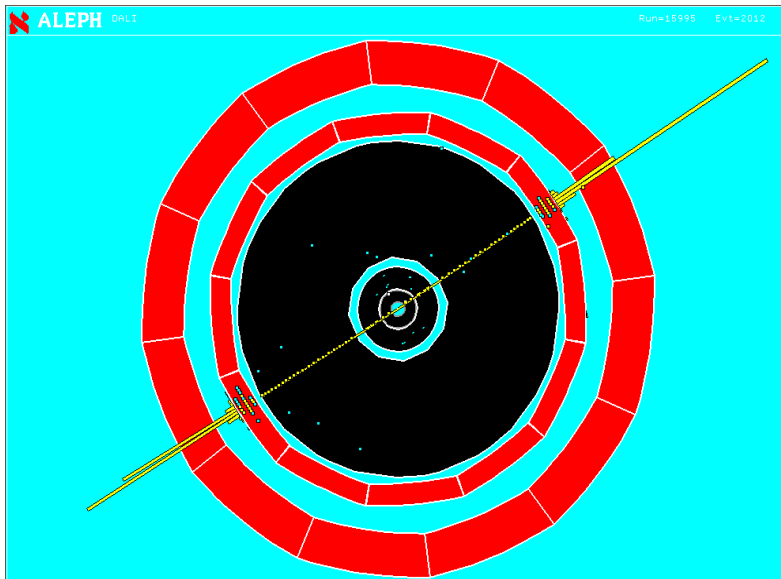
Suggested reading: Chapter 4

Today:

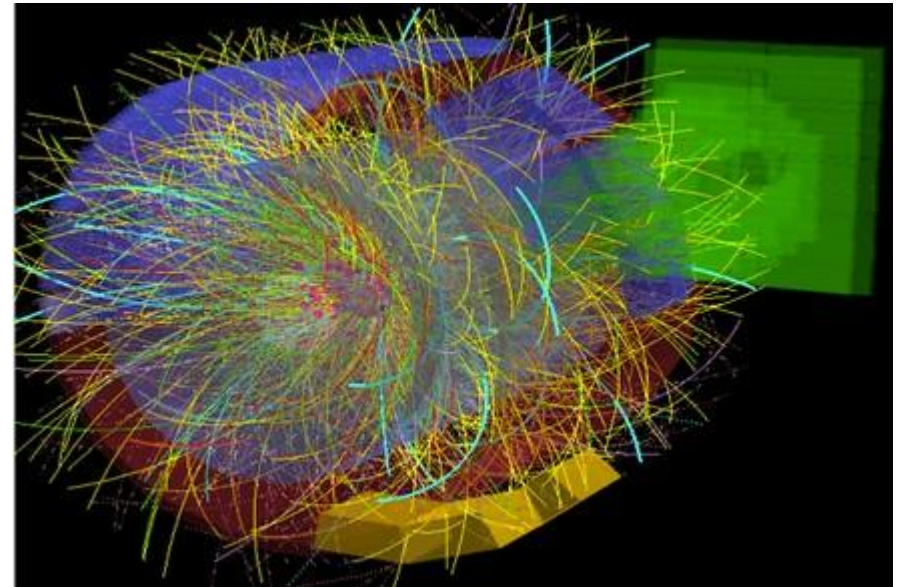
- Reminders
 - Cross section
 - Rapidity \ pseudo-rapidity
 - Bethe-Bloch ionization
- More about tracking and trackers
 - Types, resolution
- More about calorimeters
 - Types, resolution
- Some particle identification strategies
- Triggers

Detecting particles

- Measurements depends on the available physics (given by the cross section) and our ability to identify it
- “Every effect of particles or radiation can be used as a working principle for a particle detector” *Claus Grupen*
- Goal of experiments: identifying (as many) particles (as possible) and measure their 4-momentum










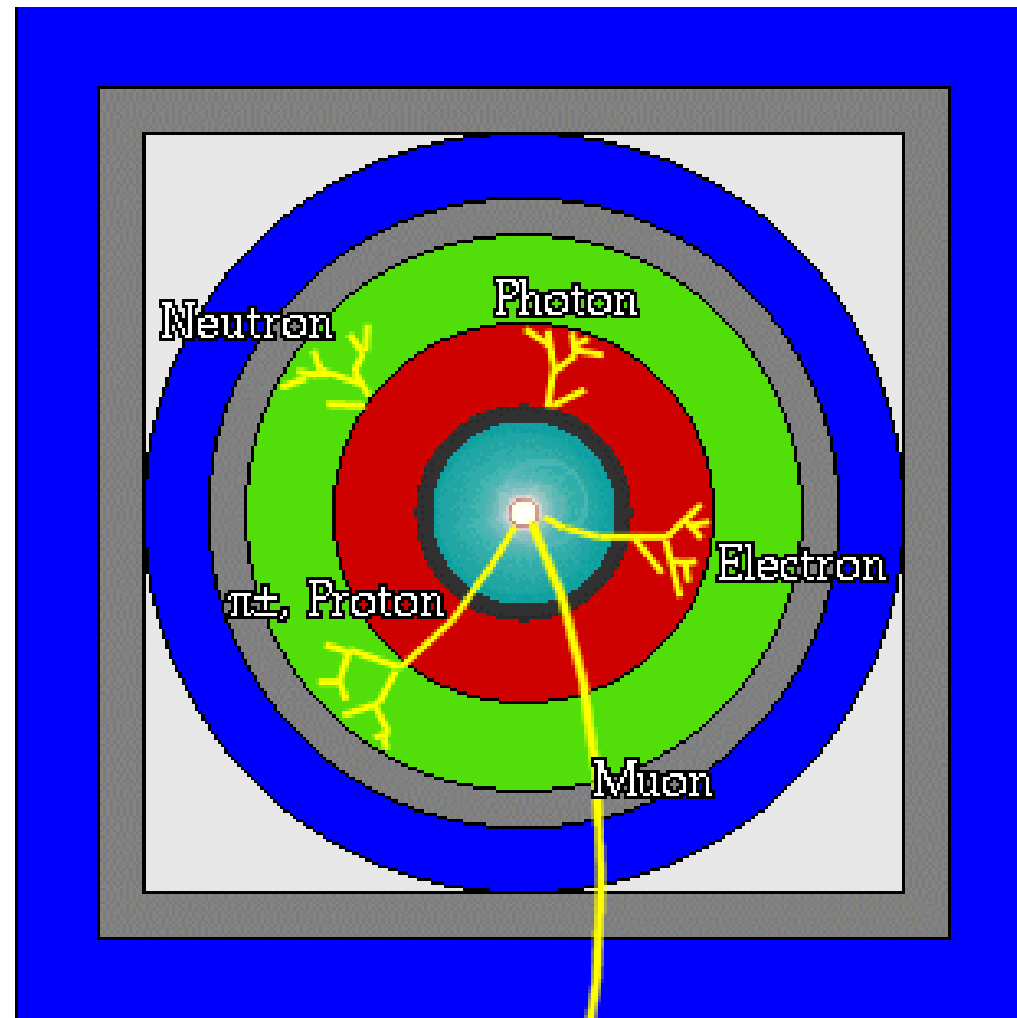
$Z \rightarrow e^+e^-$



ALICE heavy-ion collision

A Detector cross section

-  Beam Pipe (center)
-  Tracking Chamber
-  Magnet Coil
-  E-M Calorimeter
-  Hadron Calorimeter
-  Magnetized Iron
-  Muon Chambers




Reminder: Cross section

$$\sigma = \frac{\text{no of interactions per unit time per target}}{\text{incident flux}}$$

Flux = number of
incident particles/
unit area/unit time

- The “cross section”, σ , can be thought of as the effective cross-sectional area of the target particles for the interaction to occur.
- In general this has nothing to do with the physical size of the target although there are exceptions, e.g. neutron absorption

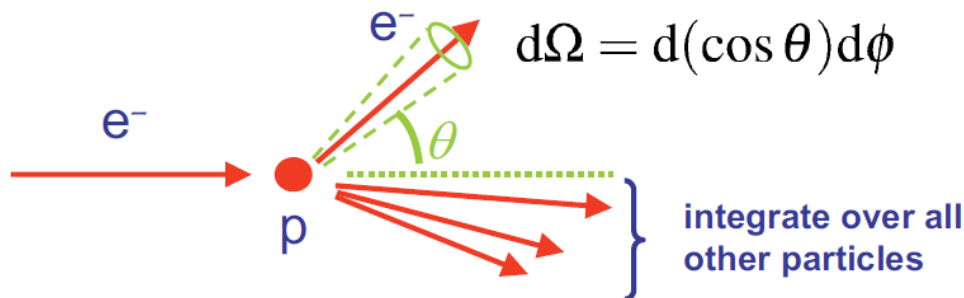
•  here  is the projective area of nucleus

Differential Cross section

$$\frac{d\sigma}{d\Omega} = \frac{\text{no of particles per sec/per target into } d\Omega}{\text{incident flux}}$$

or generally

$$\frac{d\sigma}{d\ldots}$$



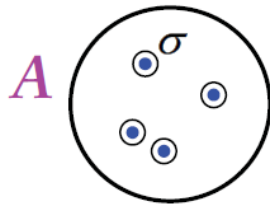
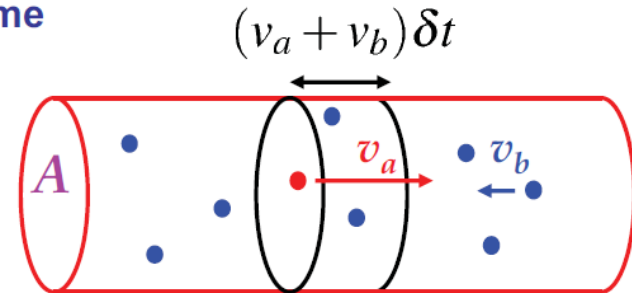
with

$$\sigma = \int \frac{d\sigma}{d\Omega} d\Omega$$

Reminder: Cross section

- Consider a single particle of type a with velocity, v_a , traversing a region of area A containing n_b particles of type b per unit volume

In time δt a particle of type a traverses region containing $n_b(v_a + v_b)A\delta t$ particles of type b



★ Interaction probability obtained from effective cross-sectional area occupied by the $n_b(v_a + v_b)A\delta t$ particles of type b

• Interaction Probability =
$$\frac{n_b(v_a + v_b)A\delta t\sigma}{A} = n_b v \delta t \sigma \quad [v = v_a + v_b]$$



Rate per particle of type $a = n_b v \sigma$

- Consider volume V , total reaction rate = $(n_b v \sigma) \cdot (n_a V) = (n_b V) (n_a v) \sigma$
 $= N_b \phi_a \sigma$

- As anticipated: Rate = Flux x Number of targets x cross section

Rapidity

Rapidity y defined as:

$$y = \frac{1}{2} \ln \frac{E + p_z}{E - p_z} = \frac{1}{2} \ln \frac{(E + p_z)^2}{(E + p_z)(E - p_z)} = \frac{1}{2} \ln \frac{(E + p_z)^2}{m^2 + p_\perp^2}$$

$$= \ln \frac{E + p_z}{m_\perp} = \ln \frac{m_\perp}{E - p_z}$$

Simple for calculations, $\Delta y' = \Delta y$ for simple boost along z-axis

BUT ***need to know m***. Experimentally often unknown, instead use pseudo-rapidity η

$$y = \frac{1}{2} \ln \frac{\sqrt{m^2 + \mathbf{p}^2} + p_z}{\sqrt{m^2 + \mathbf{p}^2} - p_z} \Rightarrow \eta = \frac{1}{2} \ln \frac{|\mathbf{p}| + p_z}{|\mathbf{p}| - p_z} = \ln \frac{|\mathbf{p}| + p_z}{p_\perp}$$

or

$$\eta = \frac{1}{2} \ln \frac{p + \underline{p} \cos \theta}{\underline{p} - p \cos \theta} = \frac{1}{2} \ln \frac{1 + \cos \theta}{1 - \cos \theta}$$

$$= \frac{1}{2} \ln \frac{2 \cos^2 \theta/2}{2 \sin^2 \theta/2} = \ln \frac{\cos \theta/2}{\sin \theta/2} = -\ln \tan \frac{\theta}{2}$$

Only depends on the polar angle!

Not so simple, $\Delta \eta' \neq \Delta \eta$!

Example of use of η

Align beam direction with z axis

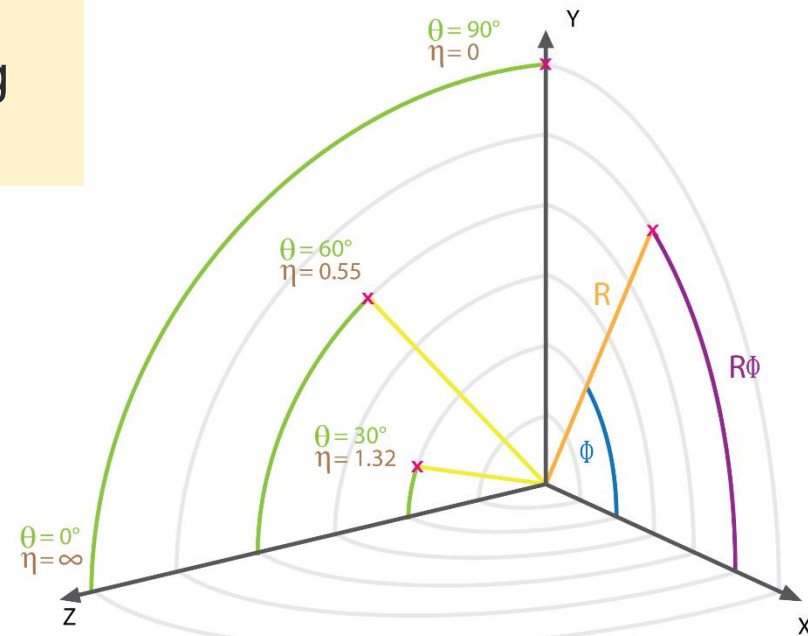
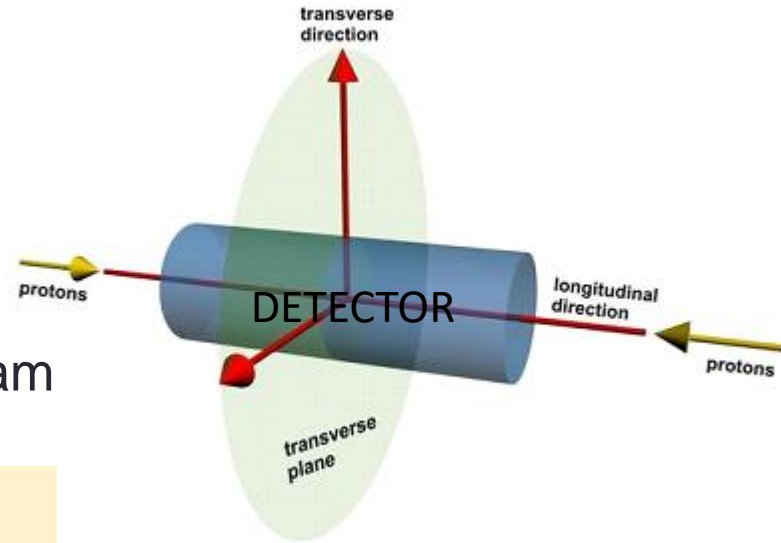
The x-y plane is then transverse to the beam

i.e. :

η (and y) $\rightarrow 0$ when particle travels
transverse to beam ;

η (and y) $\rightarrow \infty$ when moving along
beam axis

Important for accelerator physics:
y Lorentz invariant along beam axis!



Bethe-Bloch formula for energy loss by ionization

Valid for heavy charged particles ($m_{\text{incident}} \gg m_e$), e.g. proton, k , π , μ

$$-\left\langle \frac{dE}{dx} \right\rangle = 2\pi N_a r_e^2 m_e c^2 \rho \frac{Z}{A} \frac{z^2}{\beta^2} \left[\ln\left(\frac{2m_e c^2 \beta^2 \gamma^2}{I^2} W_{\text{max}}\right) - 2\beta^2 - \delta(\beta\gamma) - \frac{C}{Z} \right]$$

$$= 0.1535 \text{ MeV cm}^2/\text{g}$$

$$\frac{dE}{dx} \propto \frac{Z^2}{\beta^2} \ln(a\beta^2\gamma^2)$$

Fundamental constants

r_e = classical radius of electron
 m_e = mass of electron
 N_a = Avogadro's number
 c = speed of light

Absorber medium

I = mean ionization potential
 Z = atomic number of absorber
 A = atomic weight of absorber
 ρ = density of absorber
 δ = density correction
 C = shell correction

Incident particle

z = charge of incident particle
 β = v/c of incident particle
 γ = $(1-\beta^2)^{-1/2}$
 W_{max} = max. energy transfer in one collision

$$r_e = \frac{1}{4\pi\epsilon_0} \frac{e^2}{m_e c^2}$$

Bethe-Bloch formula

Low momentum: energy loss

decreases as $\sim 1/\beta^2$

(slow particles feel the EM pull of atomic electrons)

Reaches minimum

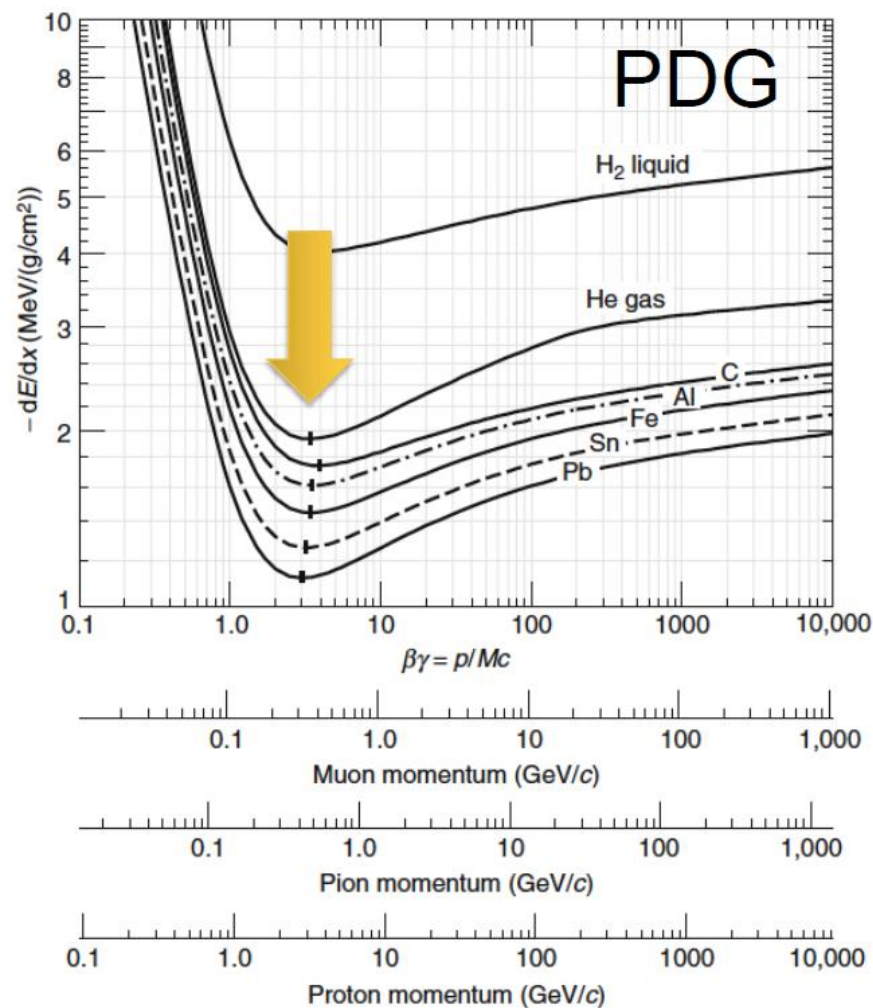
Then relativistic rise as $\beta\gamma > 4$ to

plateau (Transv E field increases.

Density effects due to increased polarization/ shielding in medium)

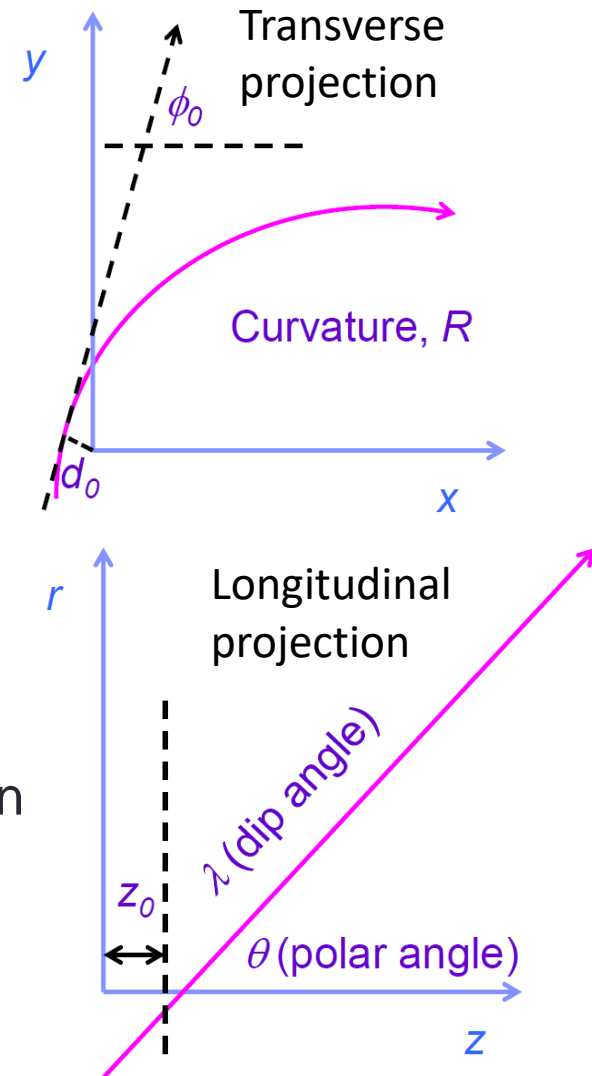
A particle with dE/dx near the minimum is called a minimum ionizing particle – MIP

Notice that dE/dx in combination with momentum measurement can be used for particle ID!



Role of tracking detectors (trackers)

- Measure the trajectory of charged particles
 - Measure several points ("hits") along the track
 - Fit curves to the hits (helix, straight line)
→ measure the momentum of charged particles from their curvature in a magnetic field
- Minimize material in order to minimize interactions before the calorimeter
- Particle ID information: from dE/dx , transition radiation, time of flight, cherenkov detectors etc.



Measuring momentum

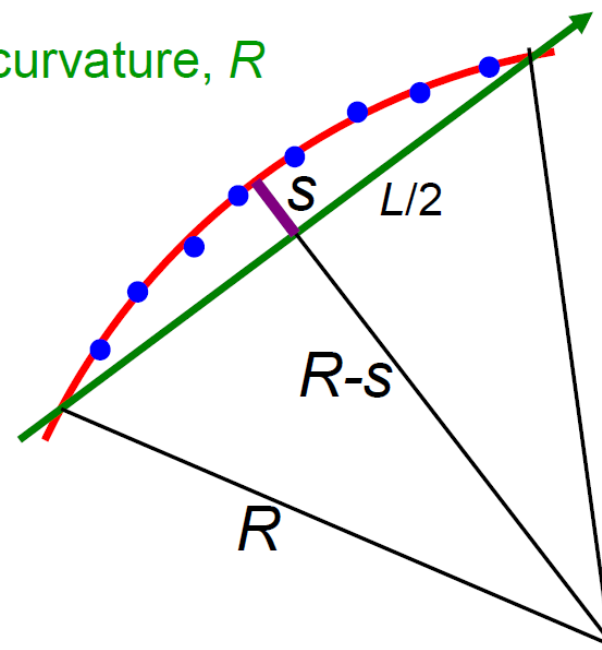
- Circular motion transverse to uniform B field:

$$p_T[\text{GeV}/c] = 0.3 \cdot B[\text{T}] \cdot R[\text{m}]$$

- Measure sagitta, s , from track arc \rightarrow curvature, R

$$R = \frac{L^2}{2s} + \frac{s}{2} \approx \frac{L^2}{2s}$$

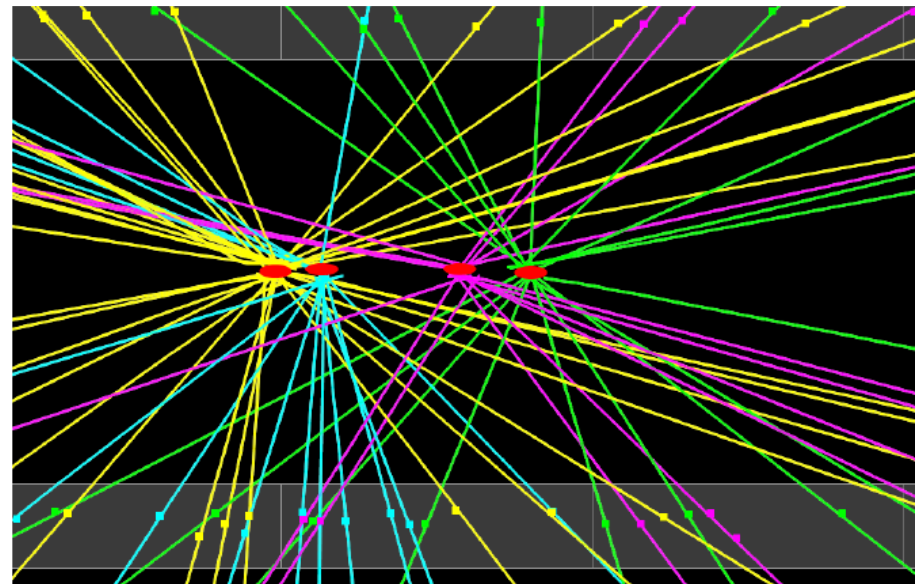
- $$\frac{\sigma_{p_T}}{p_T} = \frac{8p_T}{0.3BL^2} \sigma_s$$



- Relative momentum uncertainty is proportional to p_T times sagitta uncertainty, σ_s . Also want strong B field and long path length, L

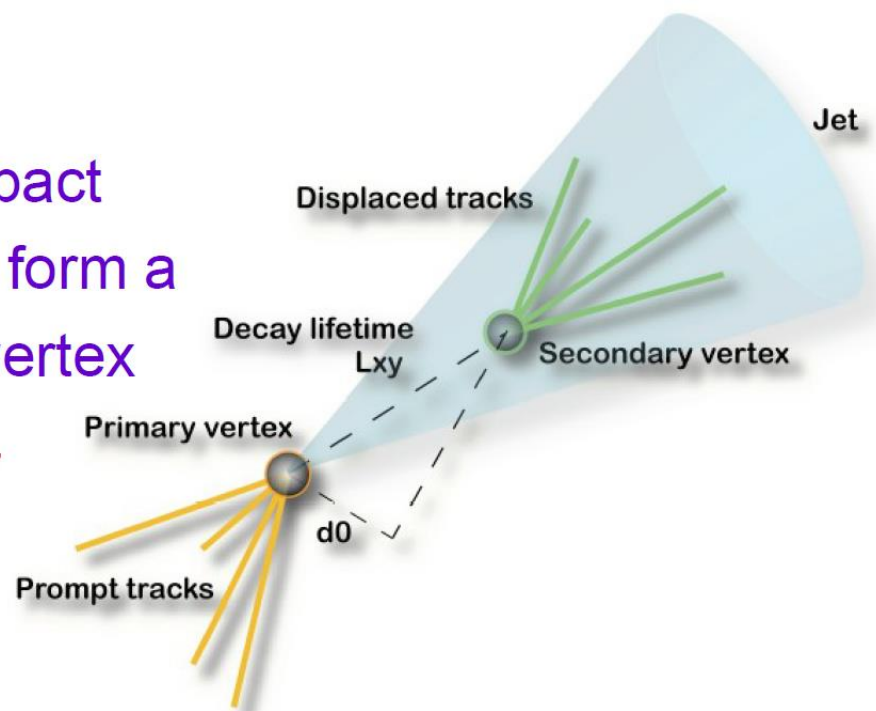
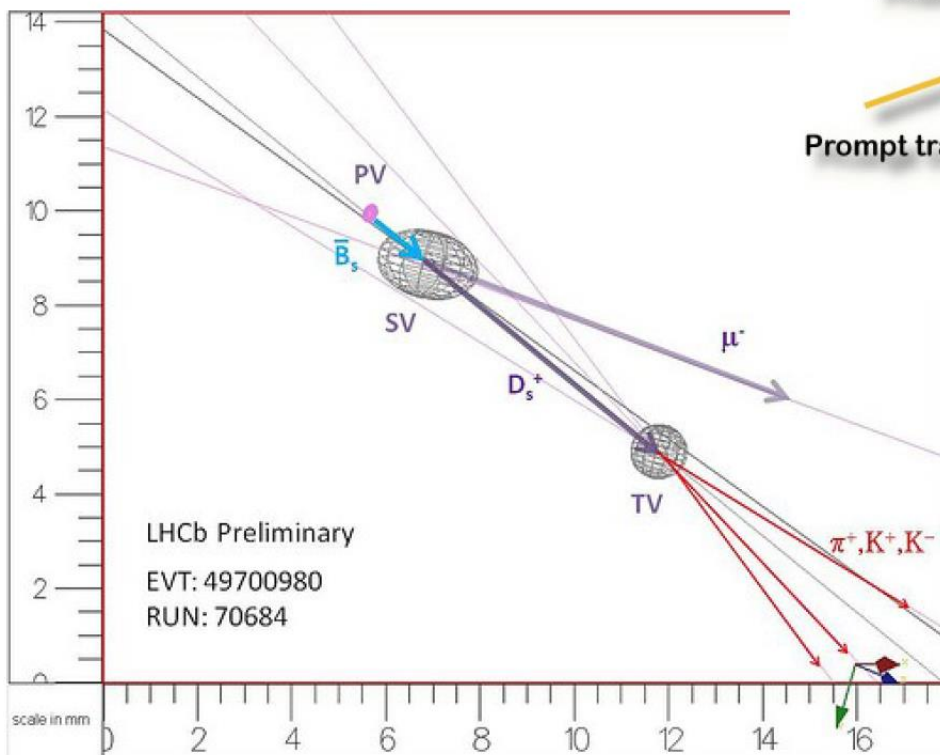
Role of tracking detectors (trackers)

- Extrapolate back to the point of origin. Reconstruct:
- Primary vertices:
 - Distinguish **primary vertices** and identify the vertex associated with the interesting hard interaction
- Secondary vertices:
 - Identify tracks from tau's, b- and c-hadrons, which decay inside beam pipe, by **lifetime tagging**
 - Reconstruct strange hadrons which decay in the detector volume
 - Identify photon conversions, nuclear interactions



Lifetime tagging

Tracks have significant impact parameter, d_0 , and maybe form a reconstructed secondary vertex

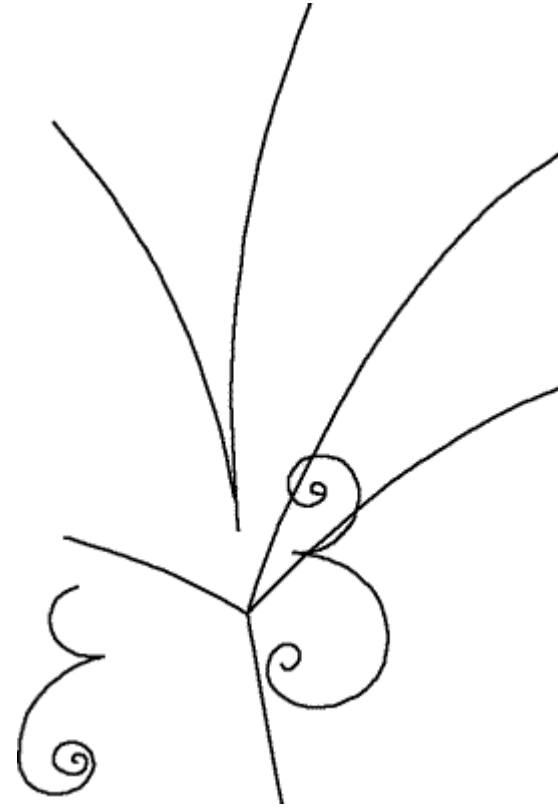


Example of a fully reconstructed event from LHCb, with primary, secondary and tertiary vertex.

Tracking detectors

Many different implementations:

- Scintillators
 - Organic/inorganic crystals, plastic scintillator, noble gases ...
- Photo detectors
 - PMTs
- Gaseous detectors
 - Wire chambers , drift chambers, time projection chambers
- Semiconductors
 - Silicon ,strips or pixels



Scintillator trackers

- dE/dx converted into light that is then detected with photo-detectors
- Main features:
 - Sensitivity to energy
 - Fast time response
 - Pulse shape discrimination
- Requirements:
 - High efficiency for the conversion of excitation energy into fluorescent radiation
 - Transparency to this radiation
 - Emission of light in a frequency range detectable for photo-detectors
 - Short decay time for fast response

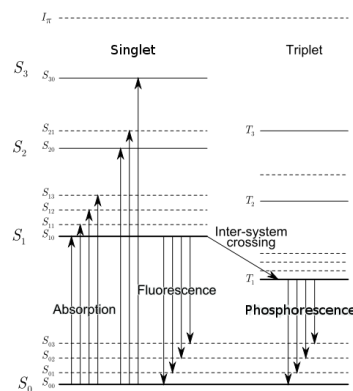
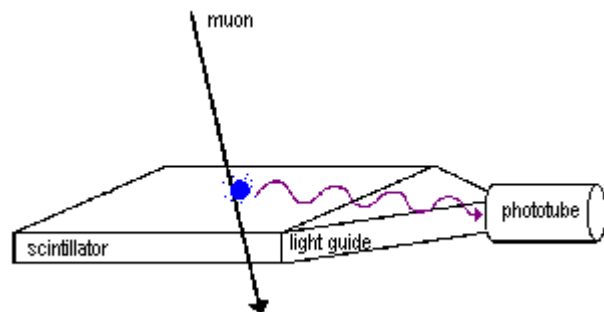
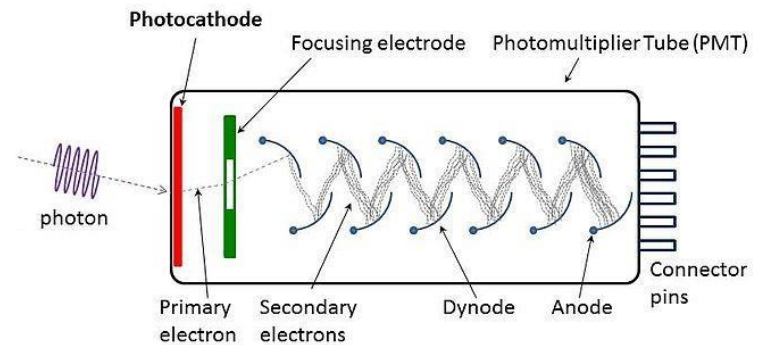


Photo-detectors

Convert light into an electronic signal using photo-electric effect (convert photons into photo-electrons)

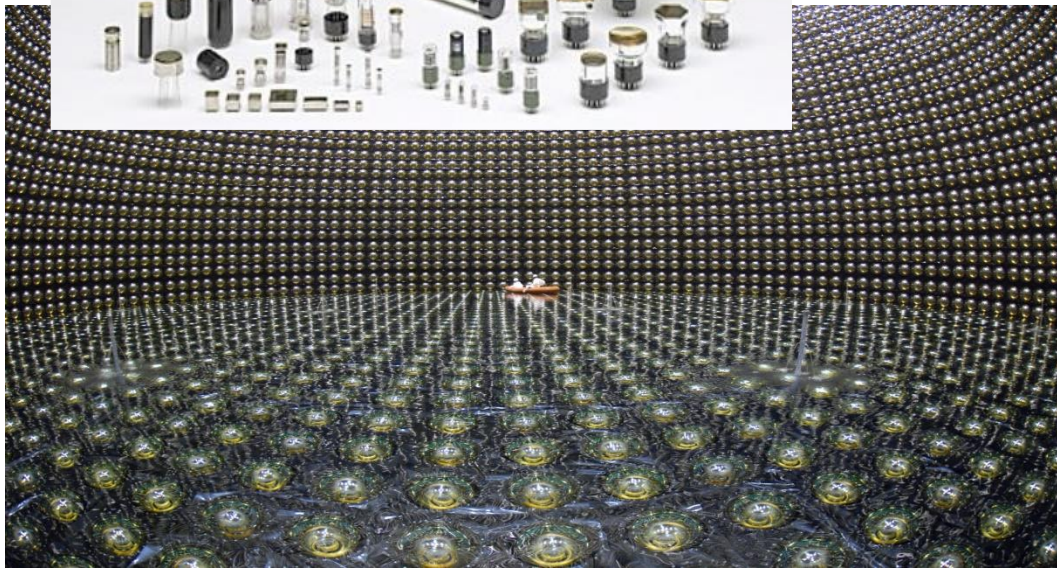
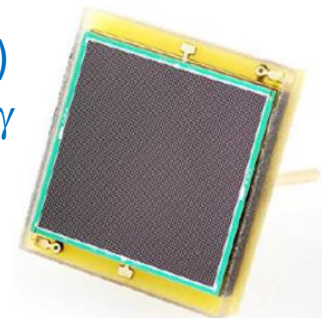
Need high-efficiency photon-detection!



Photomultiplier tubes PMTs

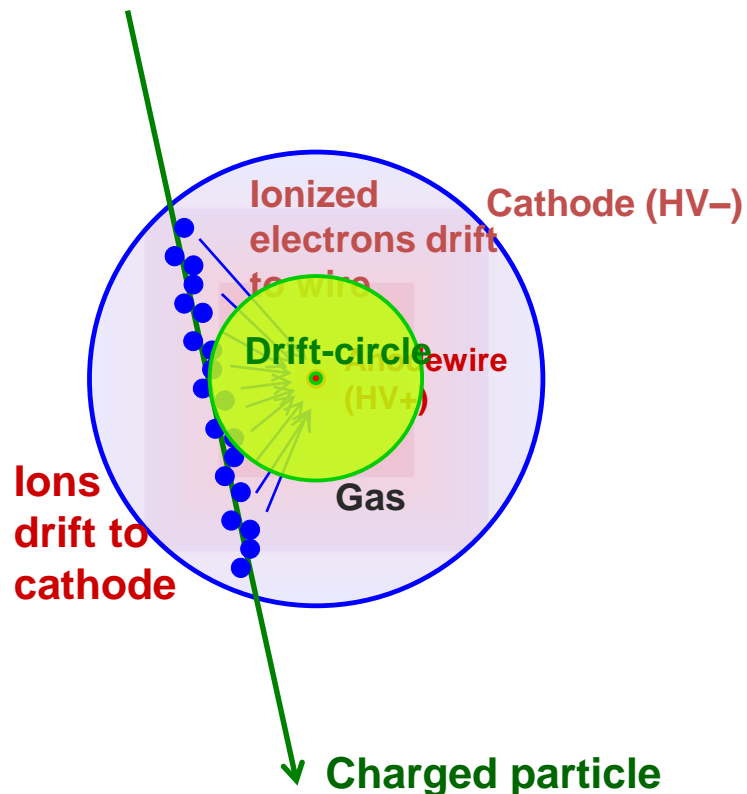
Also SiPM, Silicon photomultipliers

Compact (few mm)
Sensitive to single γ

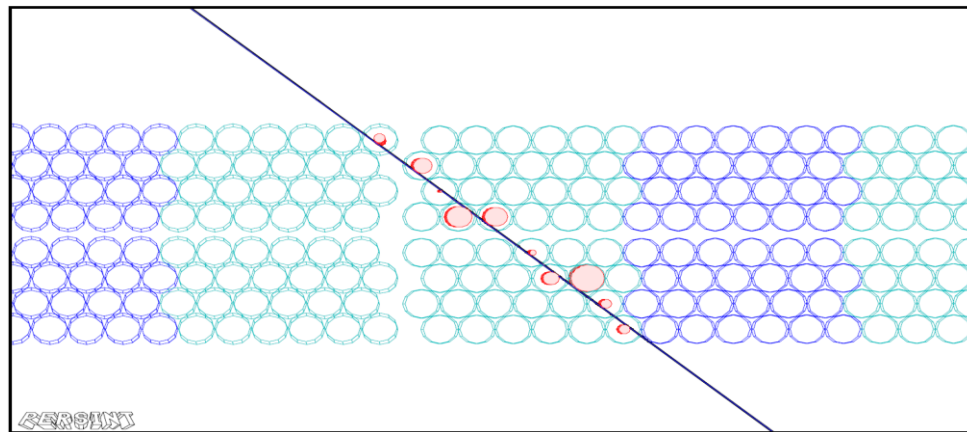


Drift tubes

Classical detection technique for charged particles based on ionization of gas and measurement of the drift-time



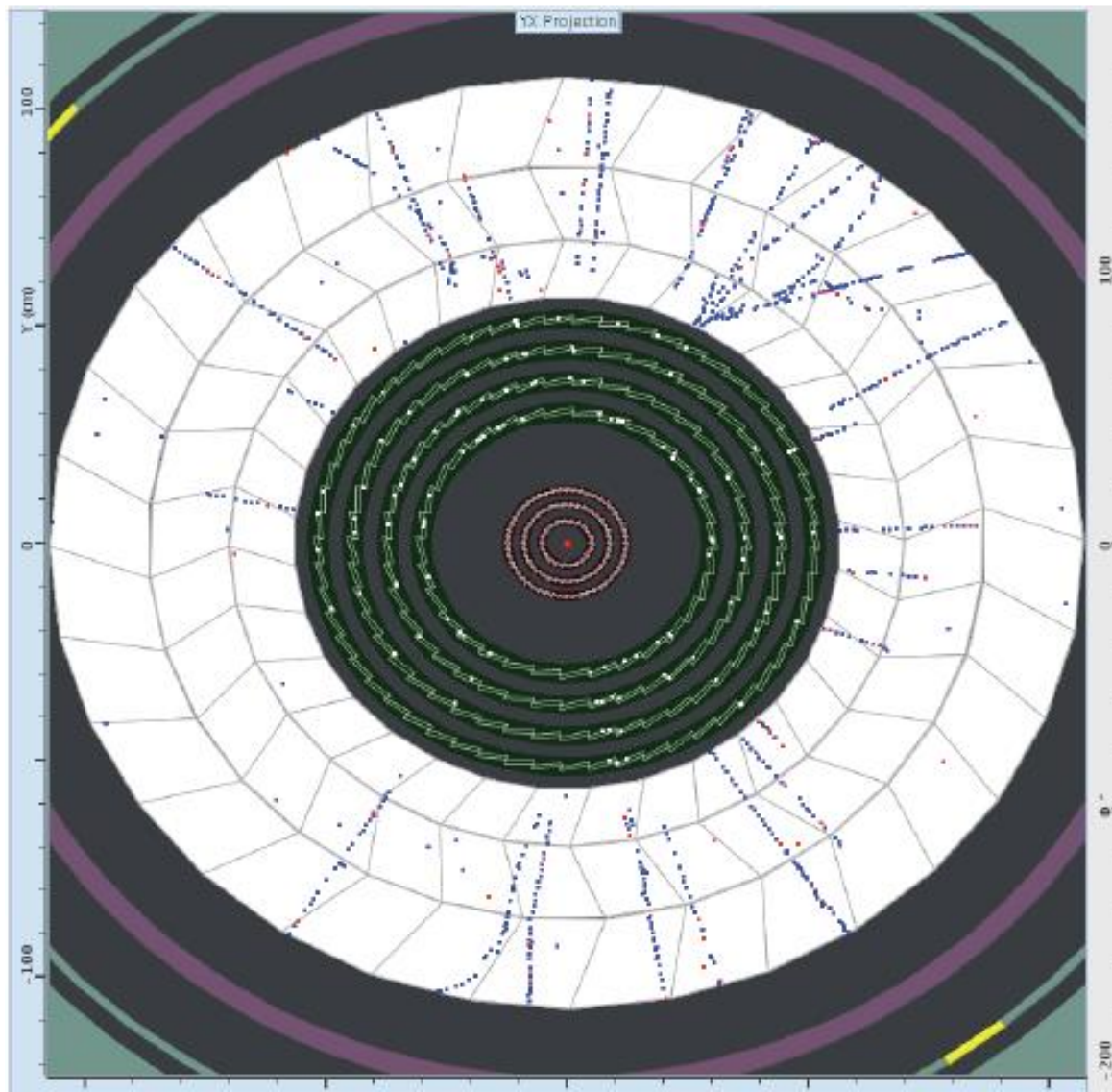
Example: muon passing muon drift tubes



TRT: Kapton tube, $\varnothing = 4 \text{ mm}$

MDT: Aluminium tube, $\varnothing = 30 \text{ mm}$

Example drift tube chamber: the ATLAS tracker



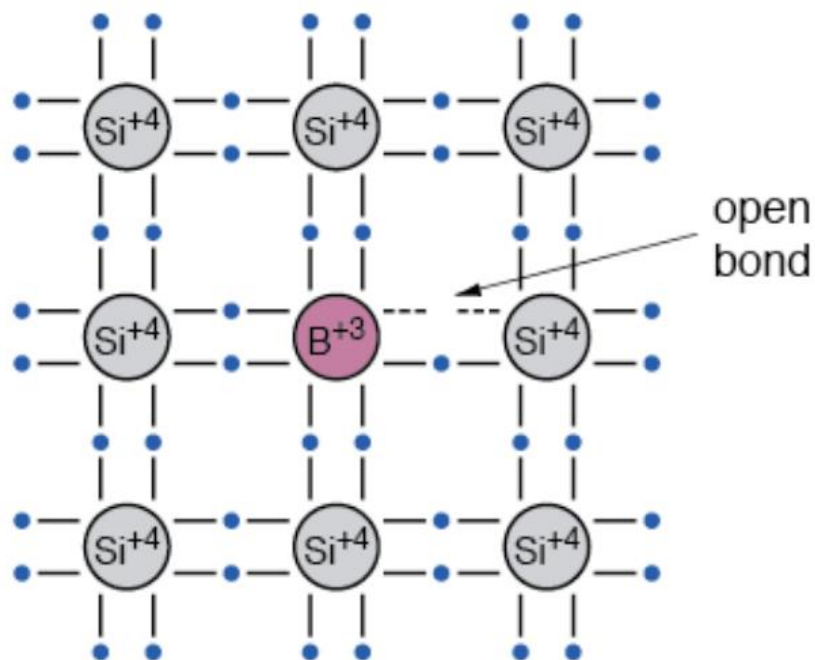
Silicon detectors

Ionization detector for greater precision & vertexing

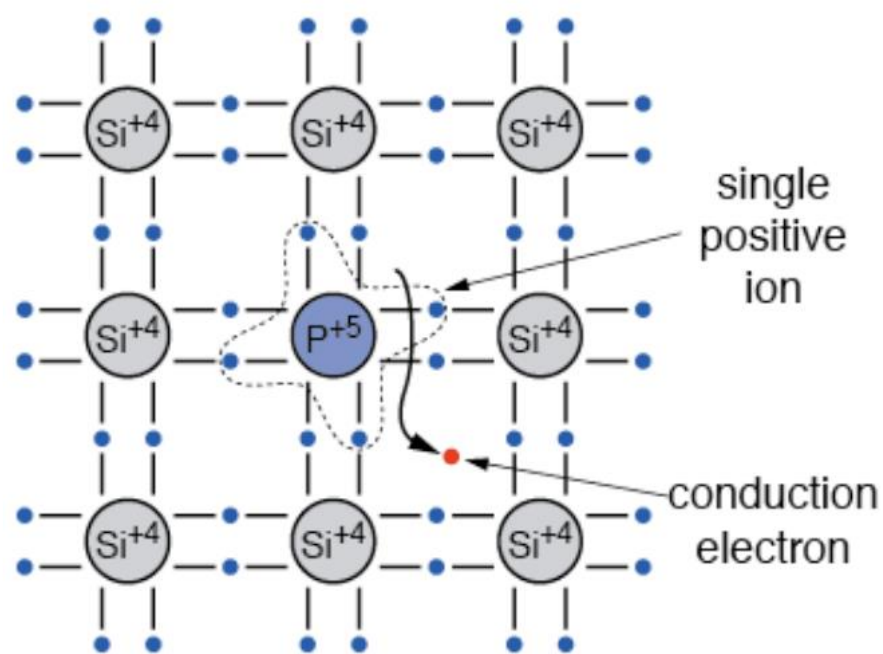
Small bandgap means low energy loss.

To make a good detector, needs doped Si

Acceptor, **p-type**

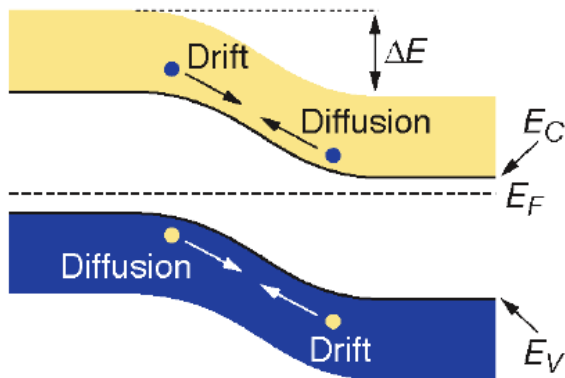
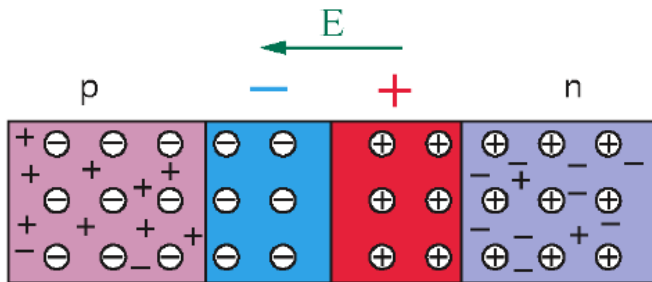


Donor, **n-type**



Silicon detectors

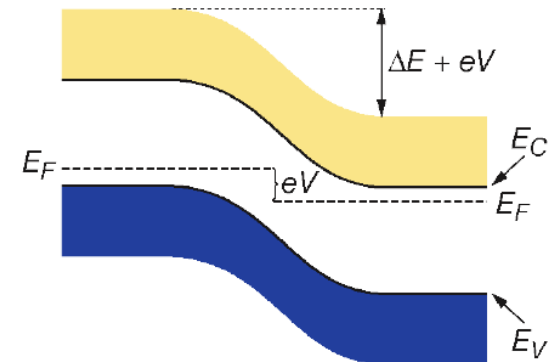
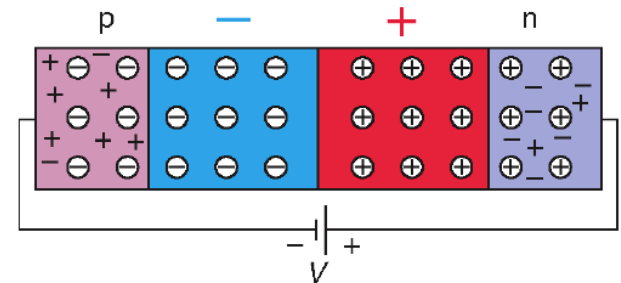
p-n junction w/o external voltage:
limited sensitive region (depletion zone)



Actual operation

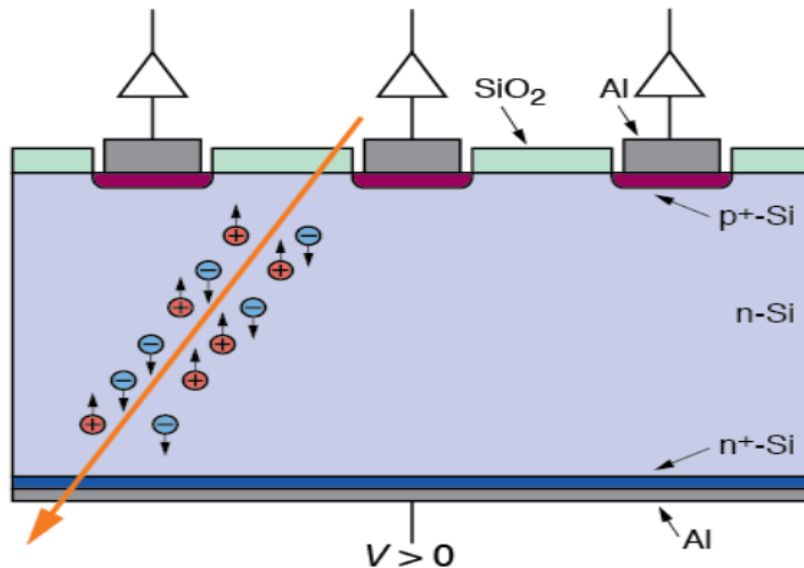


p-n junction with reverse bias.
Depletion zone becomes larger



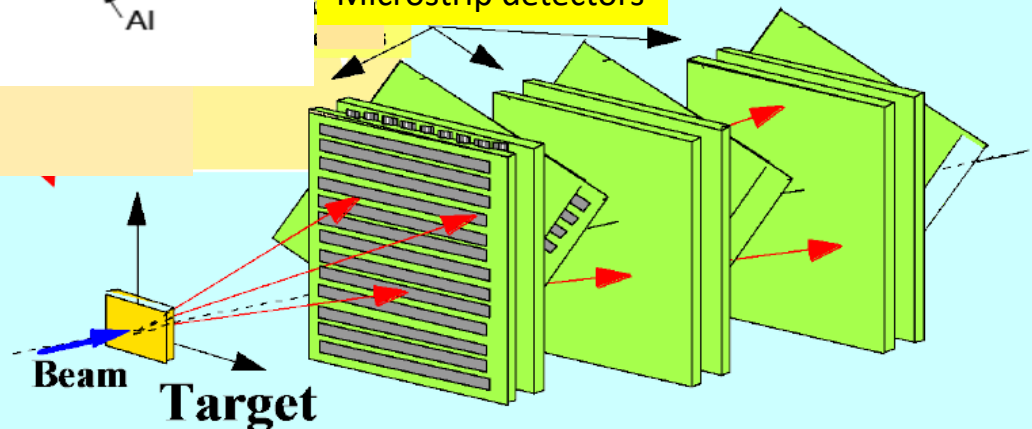
Potential barrier increases and only small leakage current across junction

Silicon diodes as position detectors

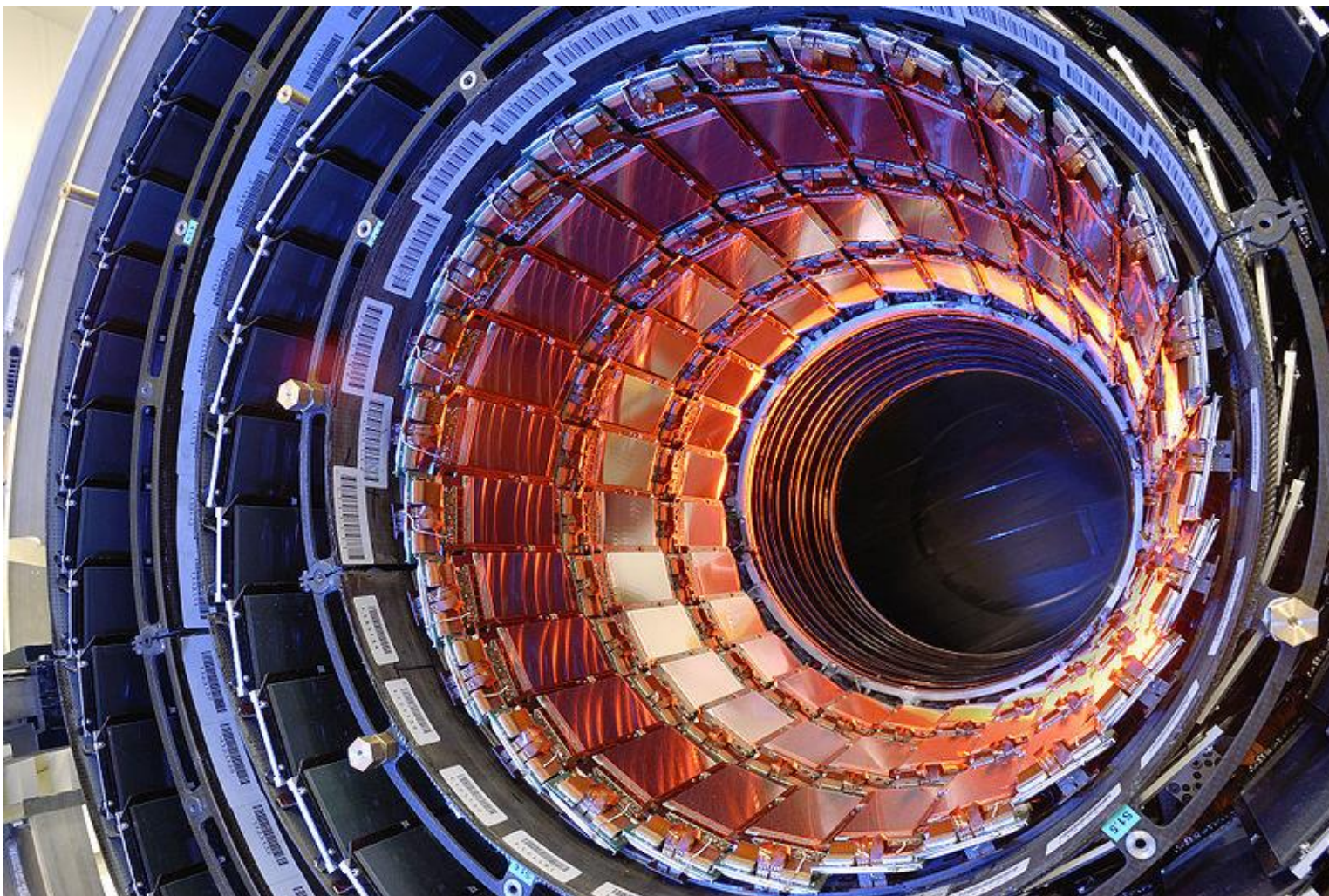


- Spatial measurement precision defined by strip dimensions
ultimately limited by charge diffusion
 $\sigma \sim 5-10\mu m$

Microstrip detectors



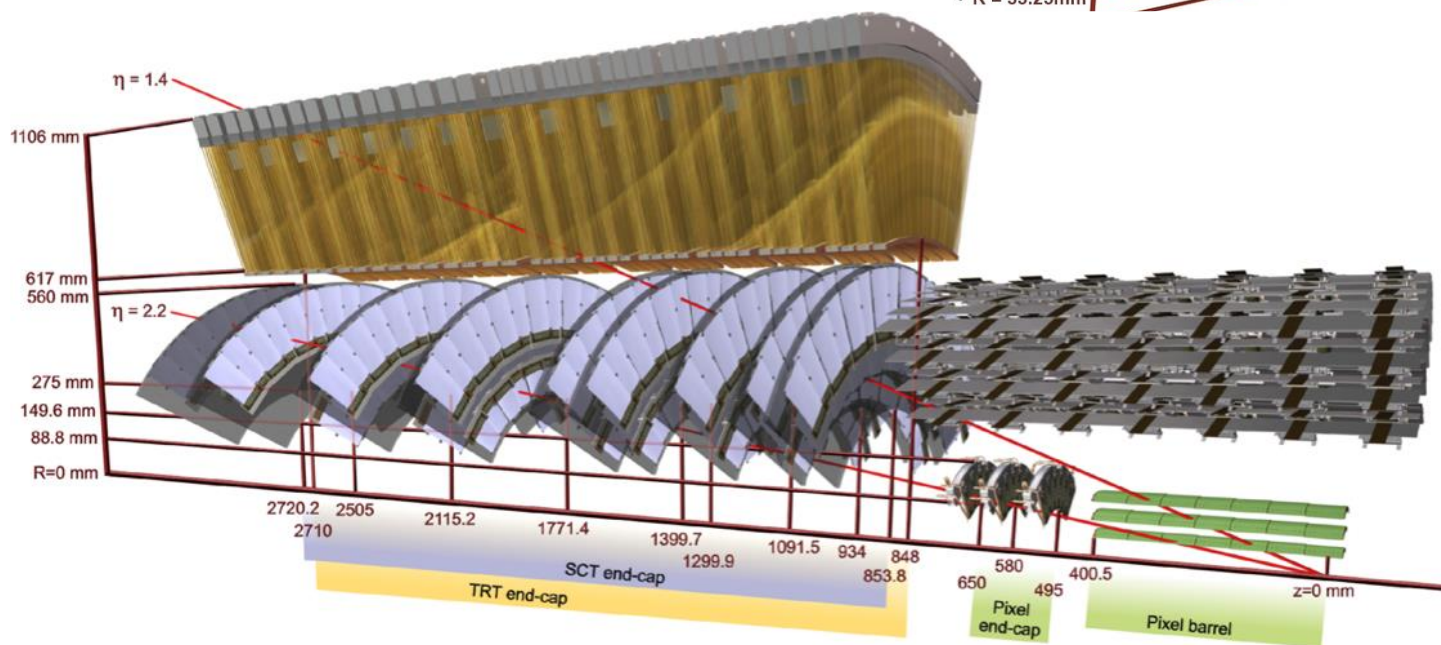
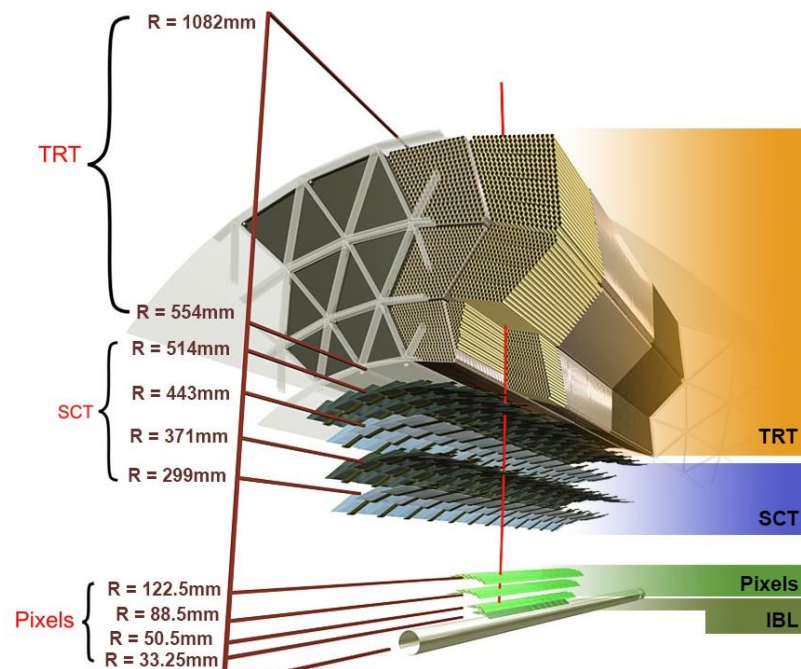
CMS Si detector



Tracking in ATLAS

	Pixel	SCT	TRT
barrel layers	3	4	72
end-cap layers	2*3	2*9	2*160
Ø hits / track	3	8	~30
element size [μm]	50x400	80	4 mm
resolution [μm]	10x115	17x580	130
channels	8*10e7	6.3*10e6	3.5*10e5

5 track parameters: d_0 , z_0 , ϕ_0 , θ , q/p



For good tracking, needs:

- p resolution

$$\frac{\sigma(p_T)}{p_T} \sim p_T \frac{\sigma_{meas}}{B.L^2 \sqrt{N_{pts}}}$$

large B and L

- high precision space points

detector with small intrinsic σ_{meas}

- well separated particles

good time resolution

low occupancy \Rightarrow many channels

good pattern recognition

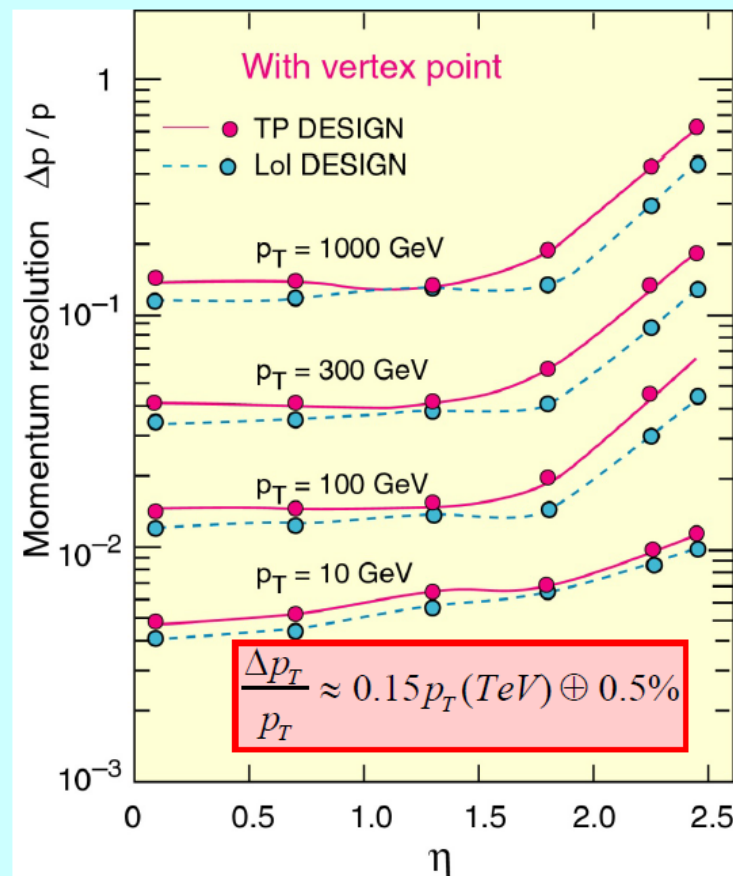
- minimise multiple scattering

- minimal bremsstrahlung, photon conversions

material in tracker

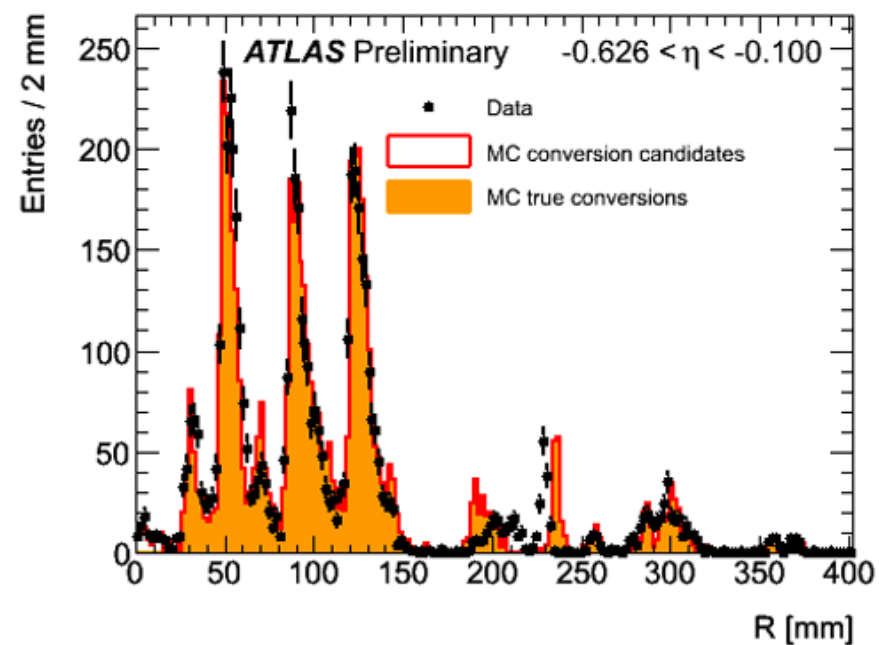
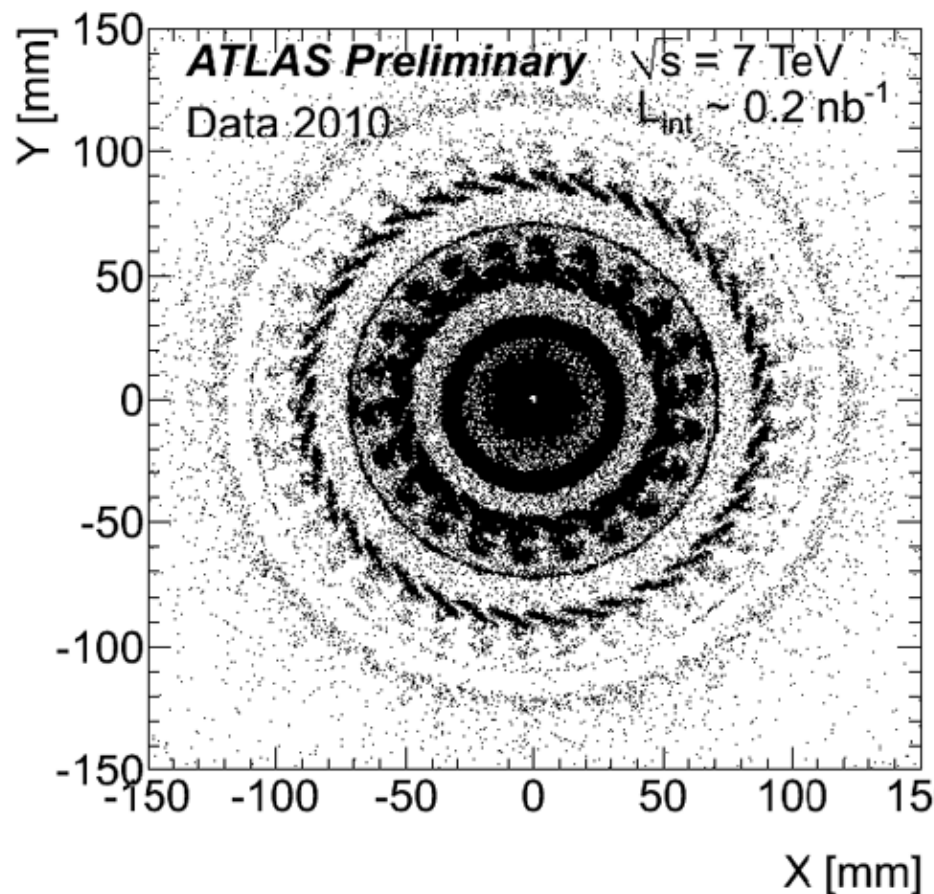
most precise points close to beam

CMS example



The ATLAS tracker as seen by photon conversions

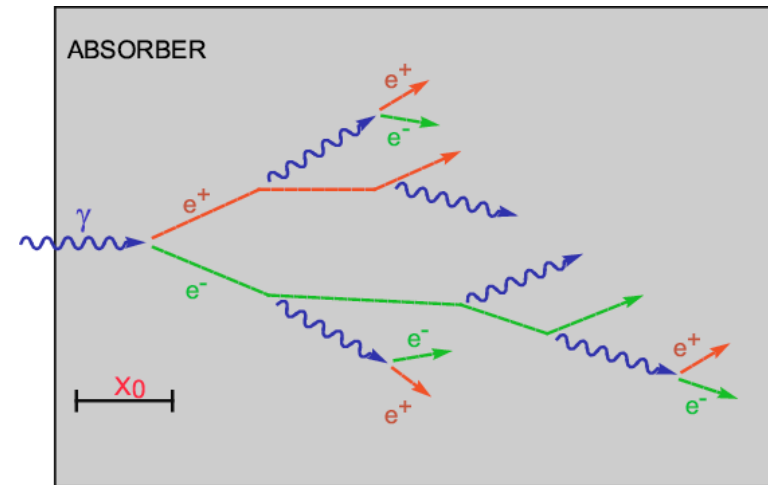
Reconstructed photon conversions show clearly the location of (Si) tracking modules!



Calorimeters

Measures the energy of **both** charged and neutral particles!

Measured via secondary cascades



The relative energy resolution **improves** with E:

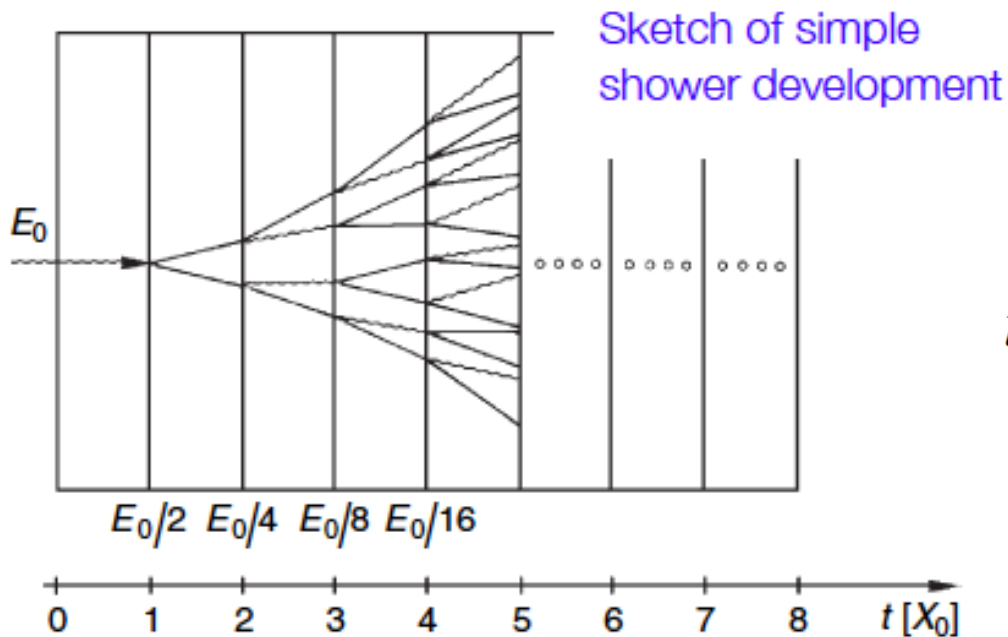
$$\frac{\sigma}{E} \propto \frac{1}{\sqrt{n}} \propto \frac{1}{\sqrt{E}}$$

(n = #secondary cascade particles)

In contrast to momentum resolution

Analytic shower model

Electromagnetic calorimeters



Location of stop

$$t_{\max} = \frac{\ln(E / E_c)}{\ln 2} \propto \ln \left(\frac{E}{E_c} \right)$$

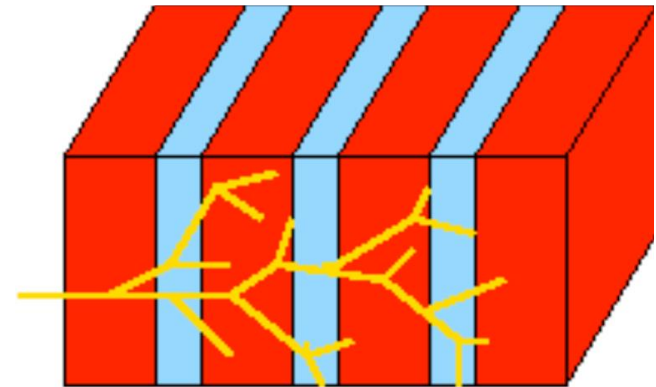
Initial energy

$$N_{\max} = 2^{t_{\max}} = \frac{E_0}{E_c}$$

Types of calorimeters

- Homogeneous calorimeter:
 - Simpler geometry, simpler corrections
- Sampling calorimeter:
 - *Pro*: Depth and spatial segmentation
 - *Con*: only sampling a fraction of the shower, less precise, fluctuations
- Both need multiple corrections for non-uniformities etc

Pb crystal



$$f_{\text{sampling}} = \frac{E_{\text{visible}}}{E_{\text{deposited}}}$$

Energy resolution

- For EM calorimeters we can parameterise the resolution as

$$\left(\frac{\Delta E}{E}\right)^2 = \left(\frac{a_0}{E}\right)^2 + \left(\frac{a_1}{\sqrt{E}}\right)^2 + b^2$$

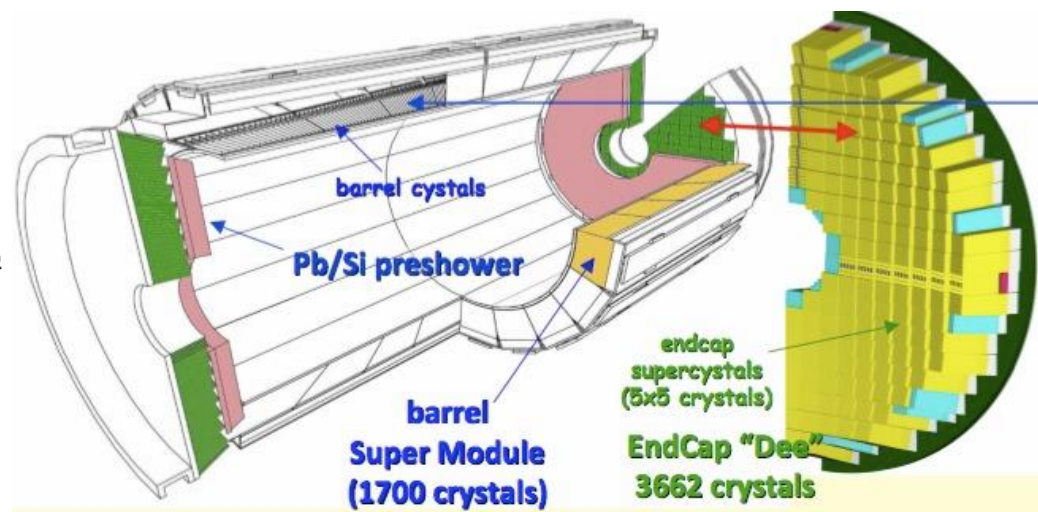
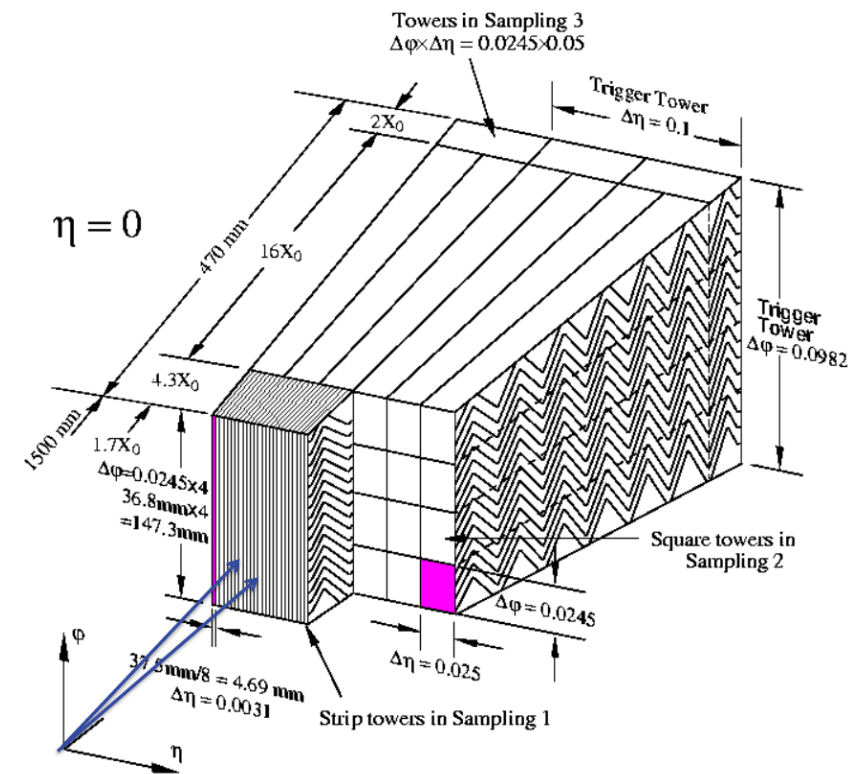
Systematic (or “constant”) term

Electronic noise
summed over a
few channels (3x3 or
5x5 typically)

Photoelectron statistics (Poisson)

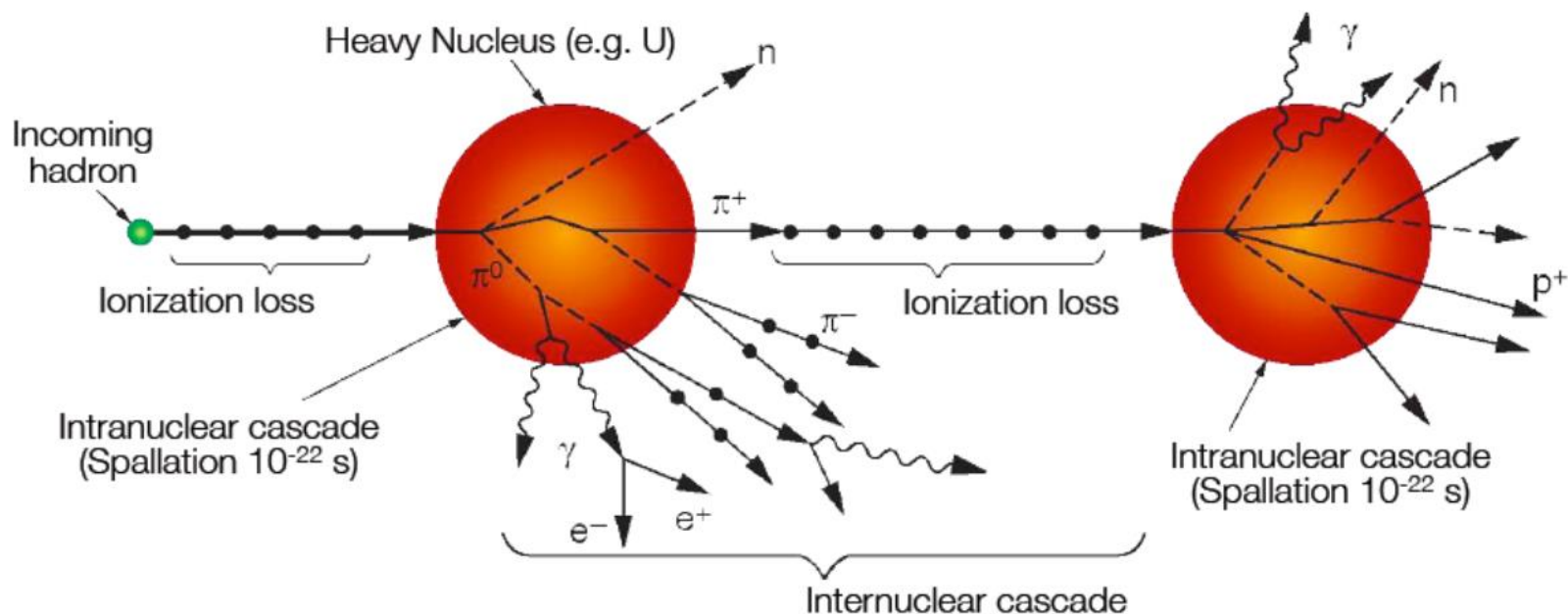
For sampling calorimeters also additional effects : since only a fraction of the total energy is sampled

Sketches of ATLAS and CMS calorimeters



3x difference in sampling terms – other resolution terms similar

Hadron calorimeters



Both strong and EM deposits + large fraction undetected

Effect on resolution:

What we actually use

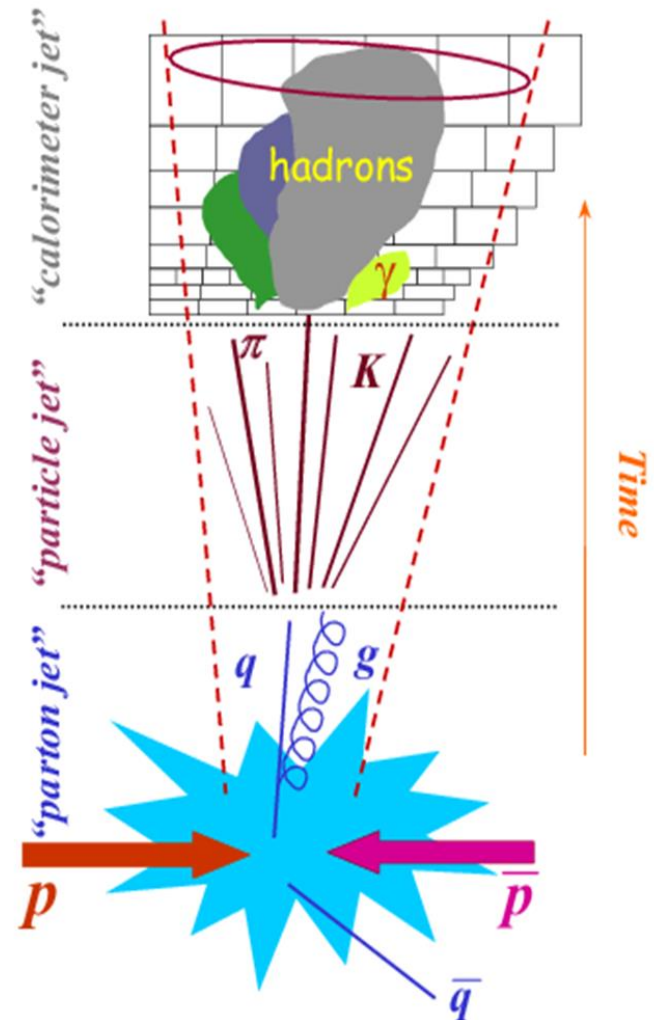
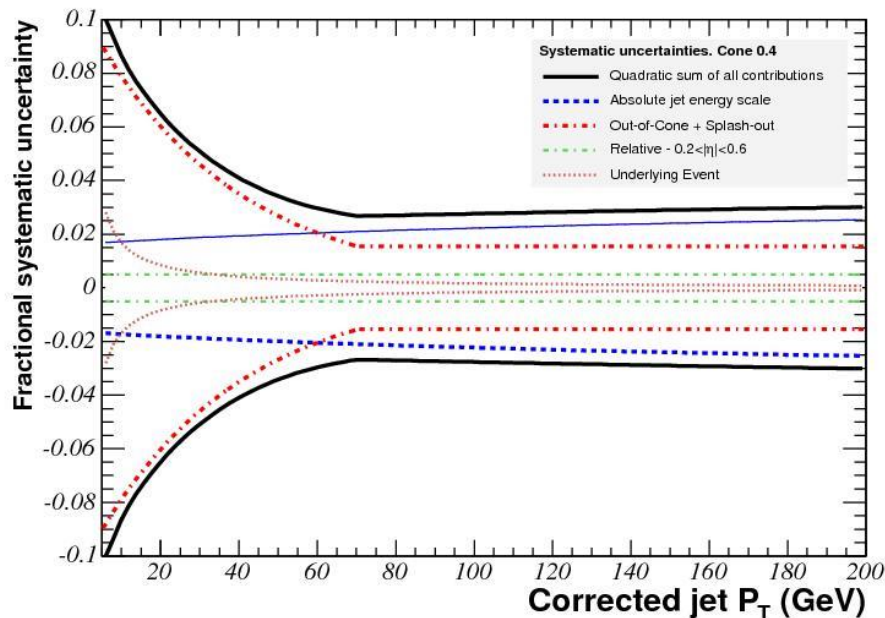
$$\frac{\sigma_E}{E} = \frac{a}{\sqrt{E}} \oplus b \left(\frac{E}{E_0} \right)$$

$$\frac{\sigma_E}{E} = \frac{a}{\sqrt{E}} \oplus b$$

Corrections: Jet energy scale

Select dijet events to study corrections:

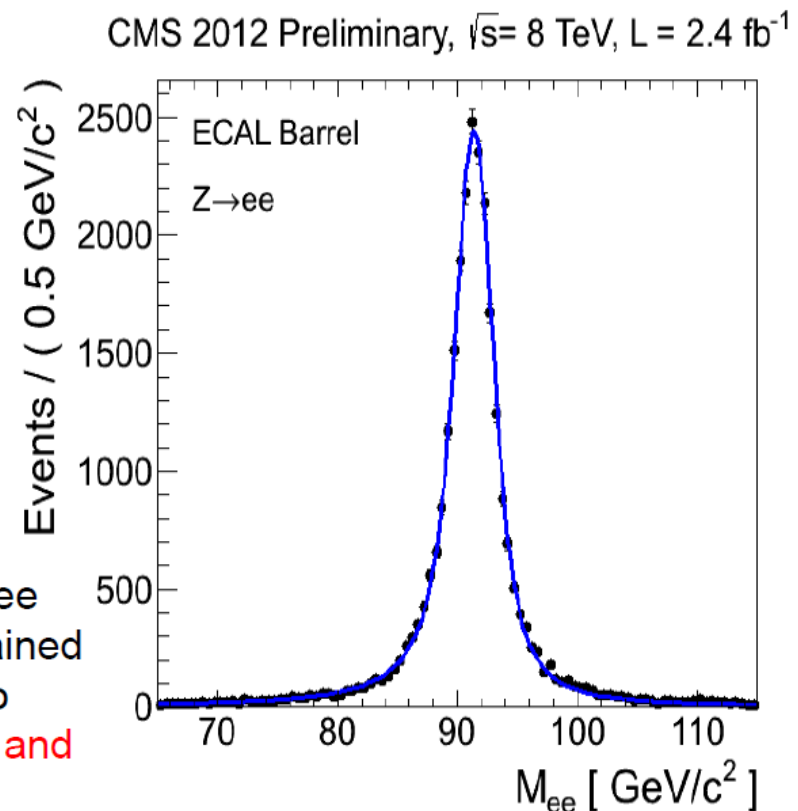
- EM vs hadron behavior
- Non-uniformity in response
- Pile-up
- Underlying event
- "out-of-cone" corrections



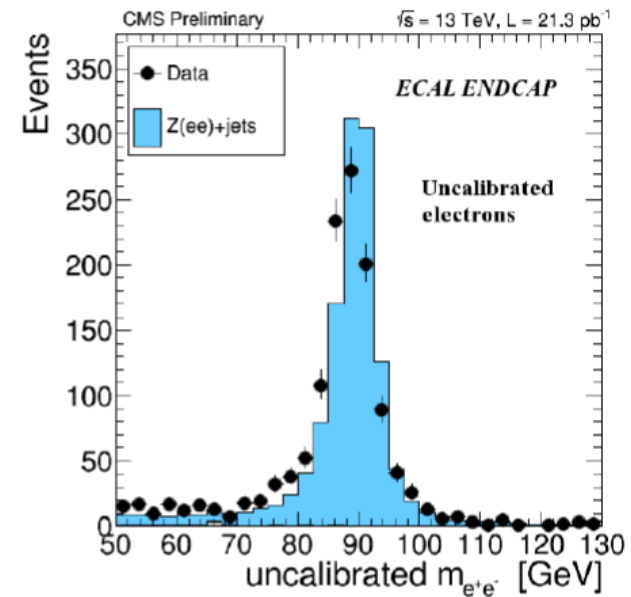
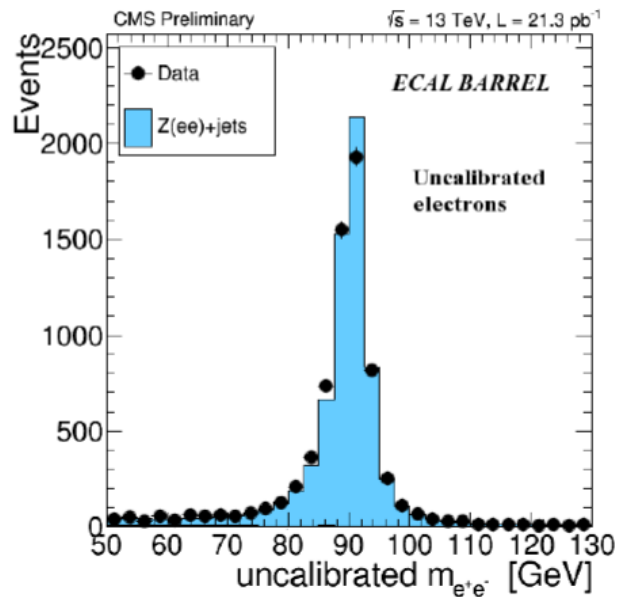
CMS: Effect of corrections electrons

Instrumental resolution in barrel is 1 GeV at the Z peak

The plot shows the improvements in Z→ee energy scale and resolution that are obtained from applying energy scale corrections to account for the **intrinsic spread in crystal and photo-detector response**, and time-dependent corrections to compensate for **crystal transparency loss**



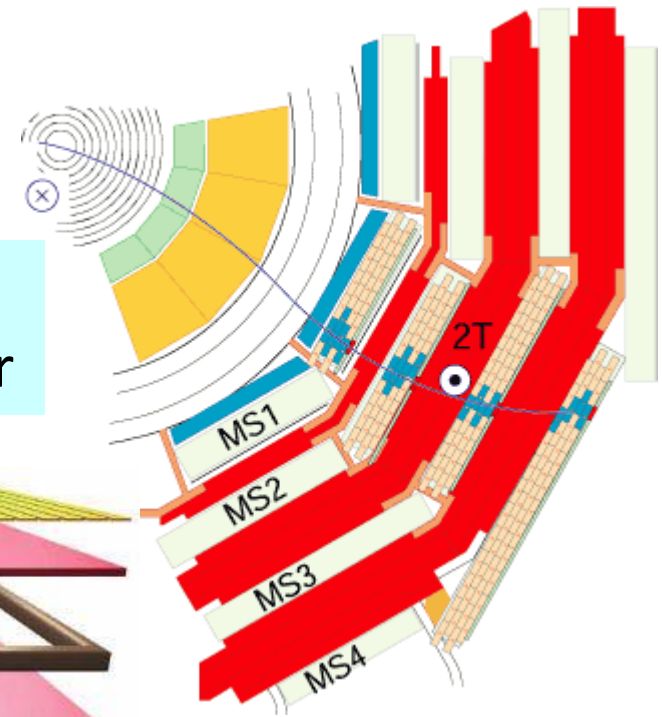
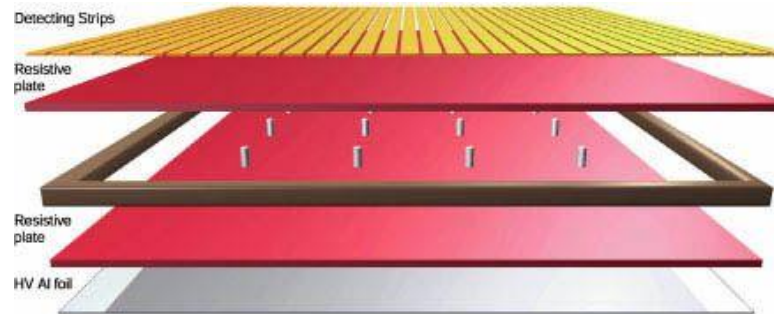
Same experiment, first (not fully corrected) 13 TeV results



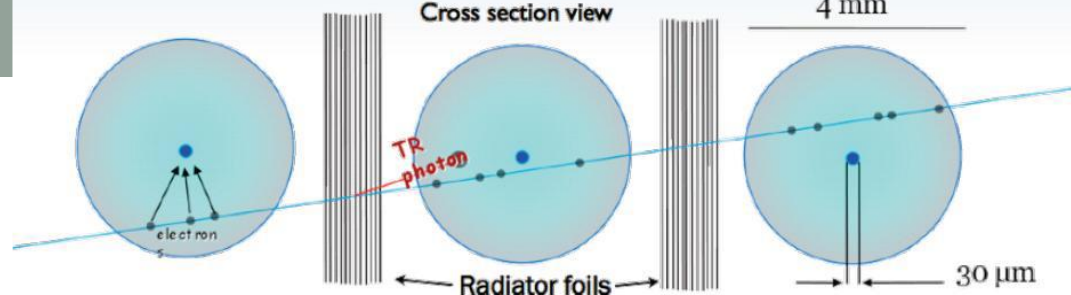
Non-optimised data (shown at EPS conference) from early Run 2 data in 2015. MC number is normalised to data and calibration is based on an extrapolation from Run 1 constants.

Muon chambers

Muon tracking
(much) Larger scales than for inner detector



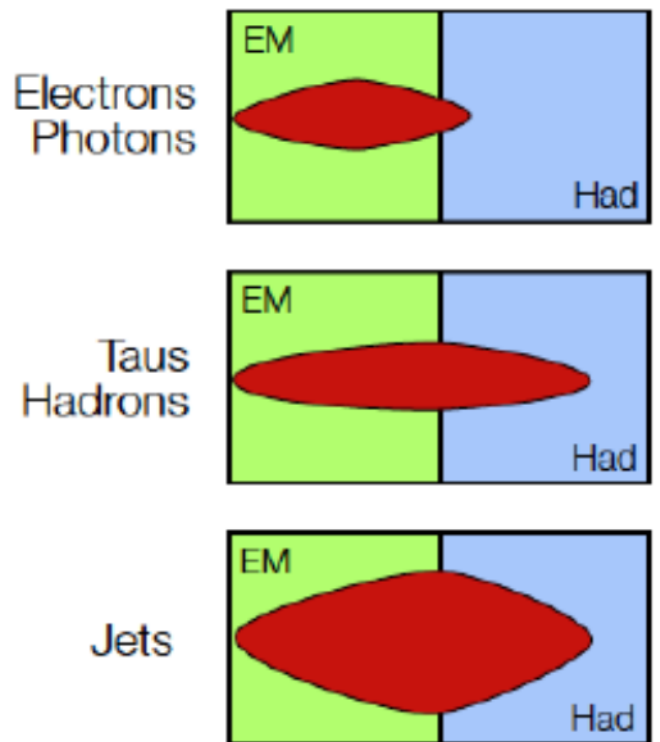
Particle ID



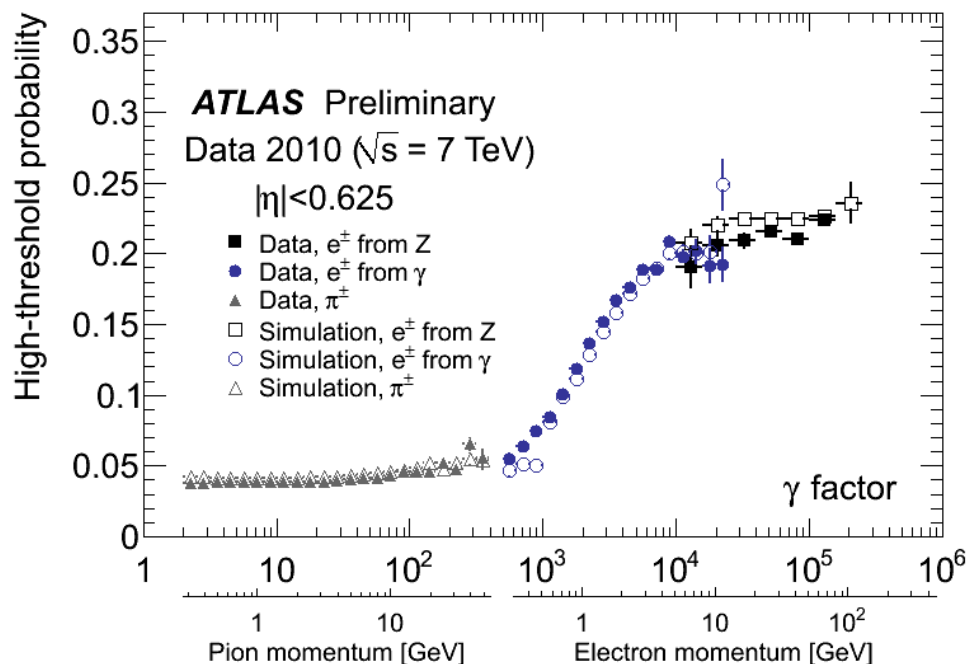
We use the combination of information to identify particles

For instance:

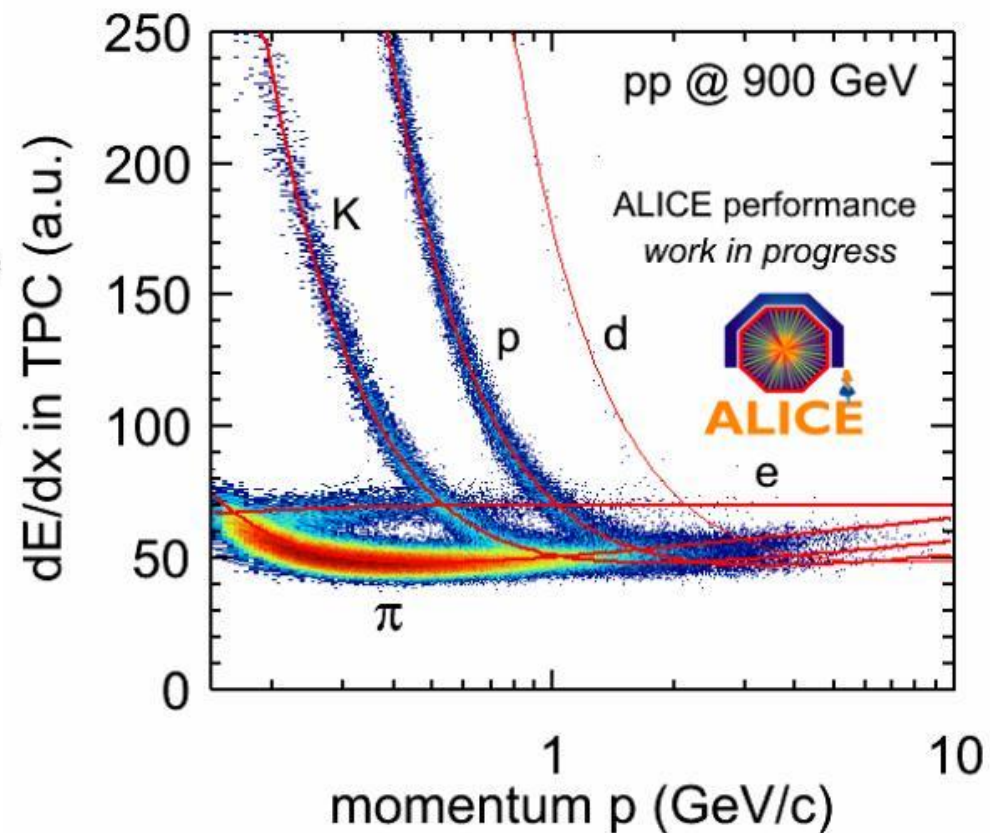
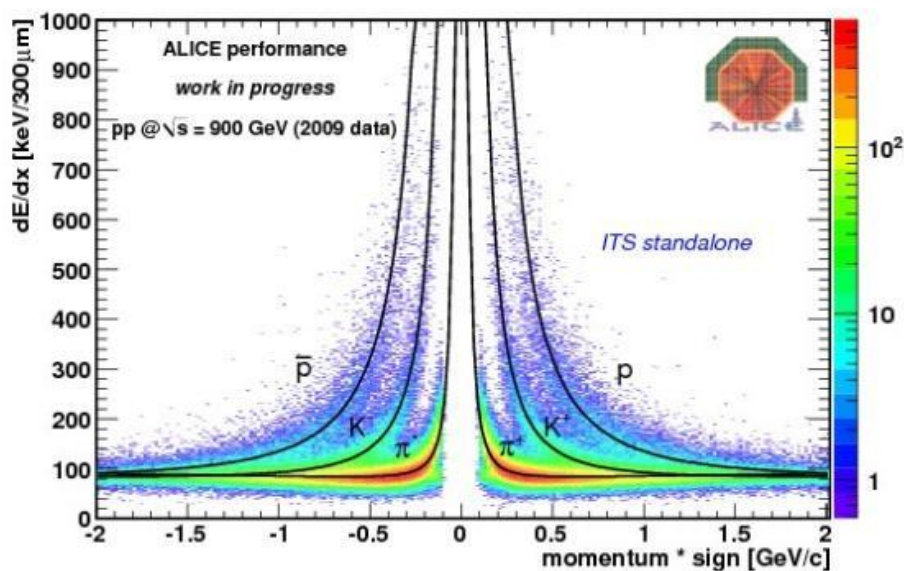
Shower shapes:



Transition radiation:



Particle ID from ALICE

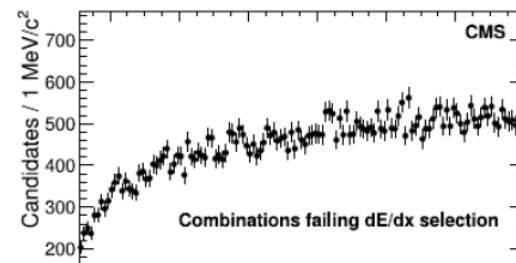
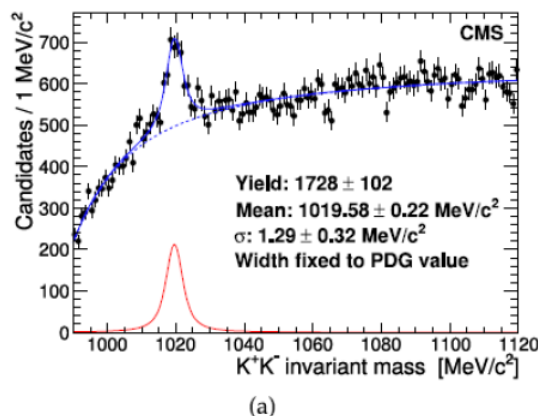


Slide from CMS

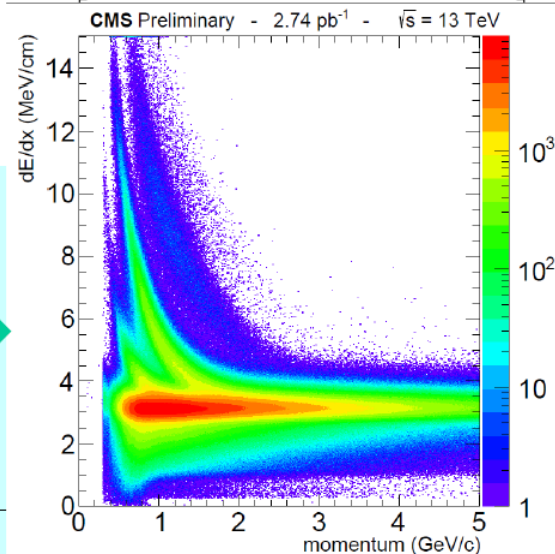
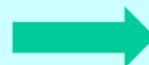
dE/dx

- Using dE/dx data to fit the KK invariant mass distribution to detect the $\phi(1020)$.

Fig. 15 K^+K^- invariant mass distribution, with (a) both kaons satisfying the dE/dx requirement and with (b) at least one particle failing that requirement. In (a) a fit to the $\phi(1020)$ hypothesis is shown



13 TeV data

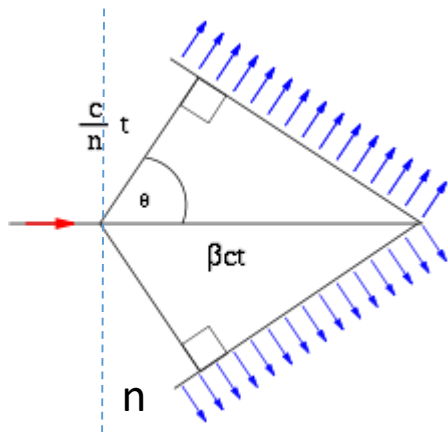


Particle ID with Cherenkov detectors

Charged, relativistic particles in dielectric

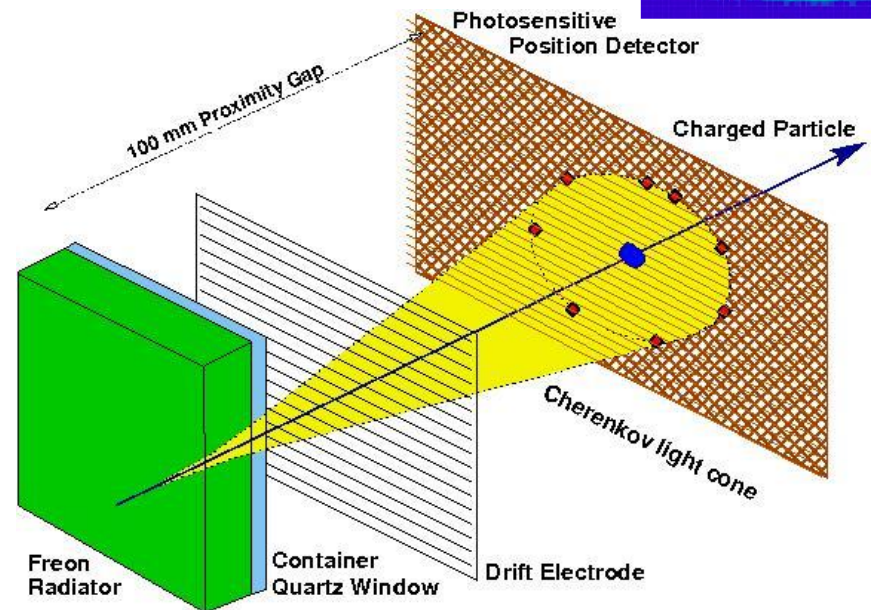
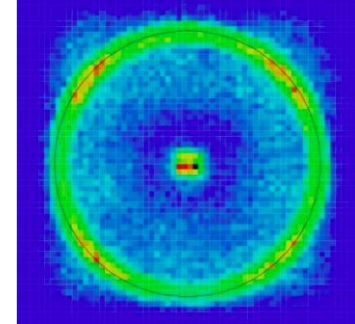
Polarization effect, Cherenkov photons emitted only if

$v_p > \frac{c}{n(\lambda)}$, where $n(\lambda)$ is the refractive index



Simple geometric derivation gives the Cherenkov angle

$$\cos\theta_c = \frac{1}{n(\lambda)\beta}$$



Detector examples: Super-K , IceCube

Cherenkov - applications

Measurement of Cherenkov angle:
Use medium with known refractive index $n \rightarrow \beta$

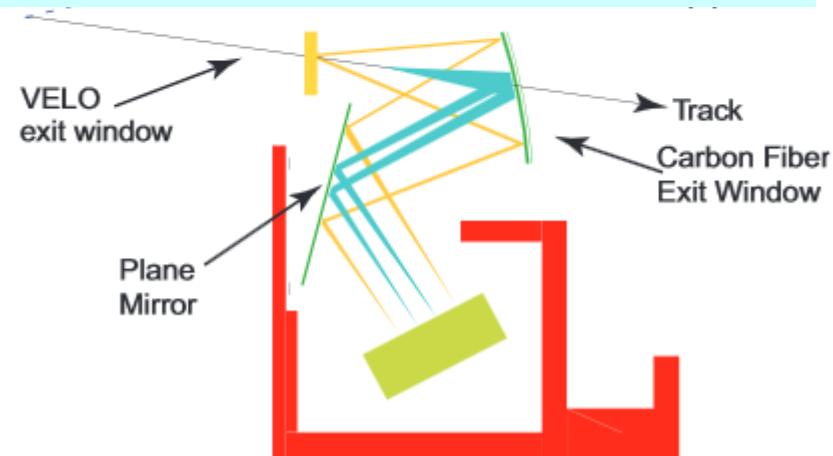
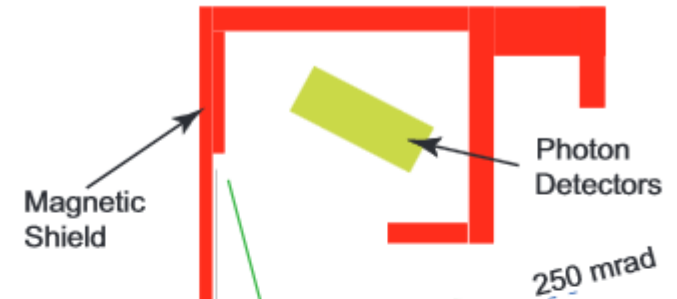
Principle of:

RICH (Ring Imaging Cherenkov Counter)

DIRC (Detection of Internally Reflected Cherenkov Light)

Cherenkov detection widely used in both collider experiments and cosmic ray experiments,
For instance ALICE, AMS, the Air Cherenkov Telescope etc

LHCb RICH



Particles pass through radiator and radiated photons focused and detected by photo detector
Velocity determined by measuring radius of ring

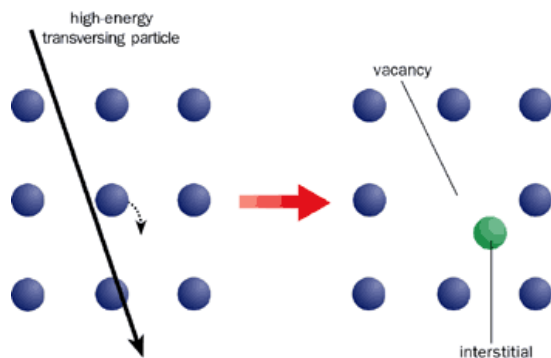
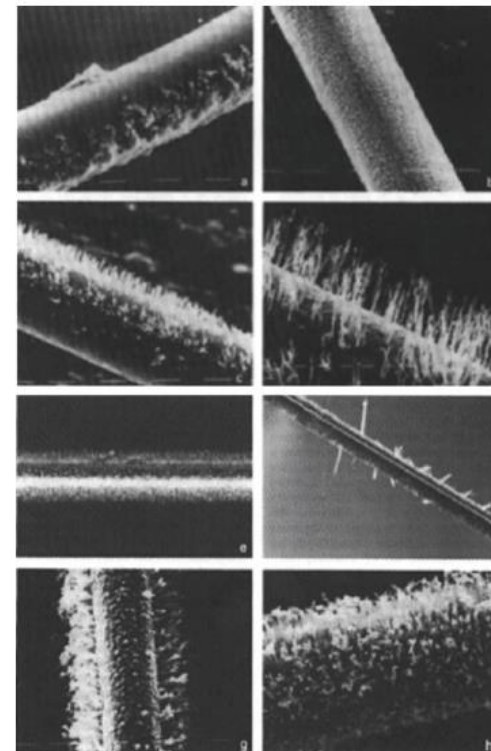
Radiation damage

The high particle flux accelerates the aging process
This affects both the performance of the electronics as well as detection quality.

For instance

- discoloration of scintillator material
- anode wires in wire chamber can get deposits of polymers and free radicals

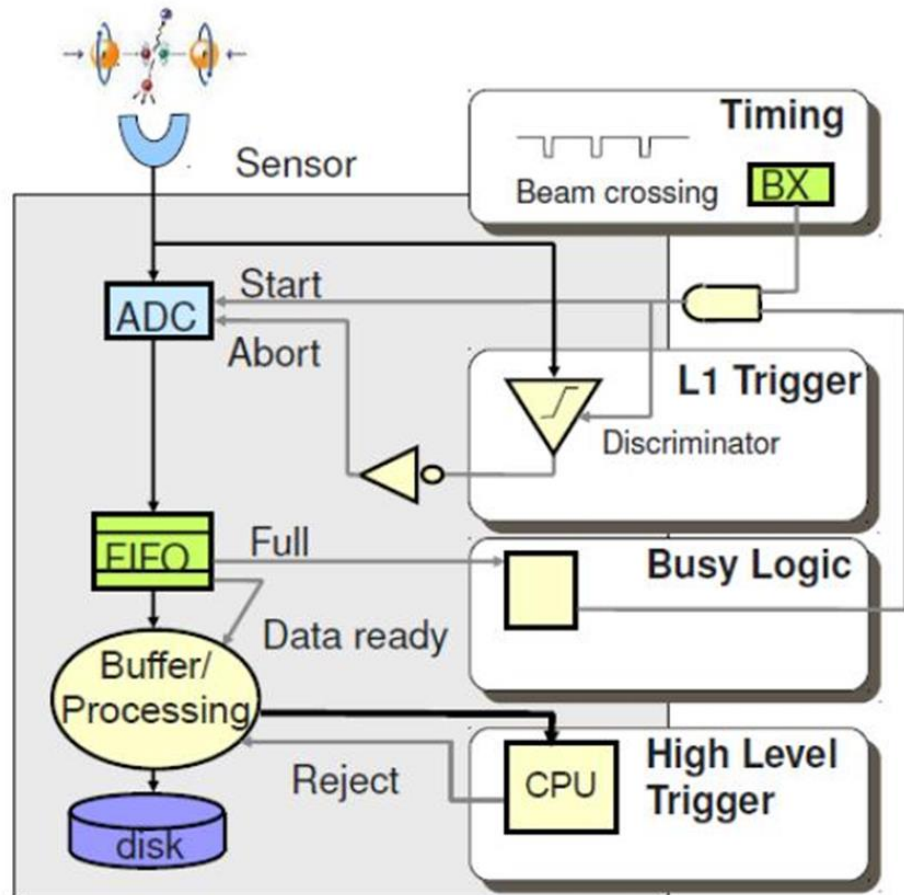
Anode wires with deposits



Silicon detectors: When a high-energy particle traverses a silicon detector, lattice defects are produced. These take the form of lattice vacancies and atoms at interstitial sites. They move around and combine with bulk impurities to create energy levels in the normally "forbidden" bandgap. (@CERN Courier)

Triggers

- *Purpose: Reject events!*
- When storage and processing power insufficient
- Careful what you reject – cannot be recovered
- Multilayer structure to improve rejection factor and minimize mistakes

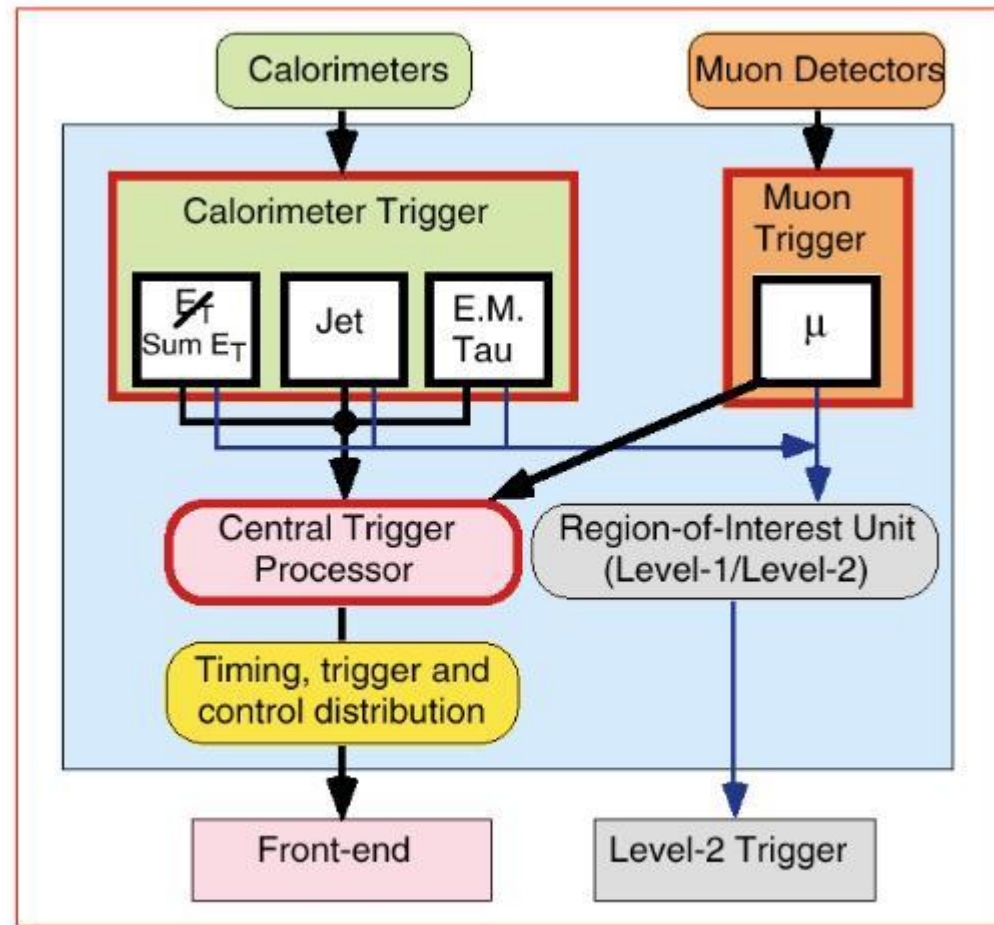


- "the trigger does not determine which physics model is right, only which physics model is left" A. Bocci

Trigger input ATLAS example

Decision times from μs to s

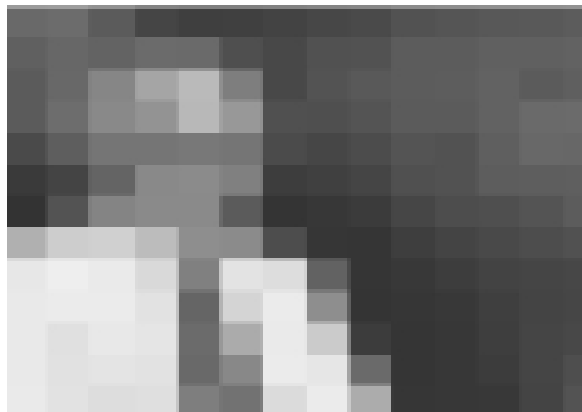
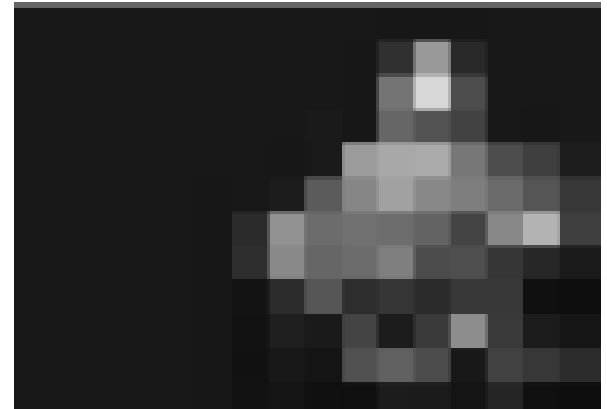
Only limited-granularity
information available for
the first trigger levels



Example: Higgs

• L1

Coarse
granularity

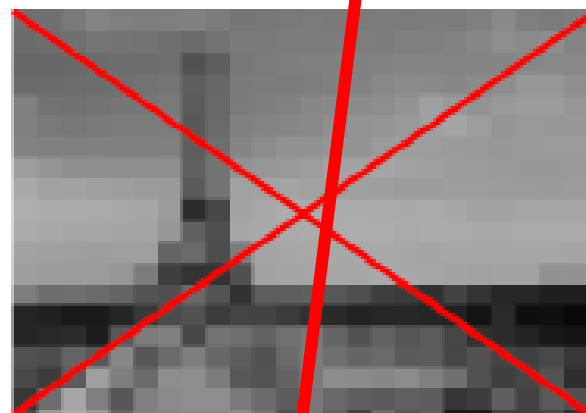
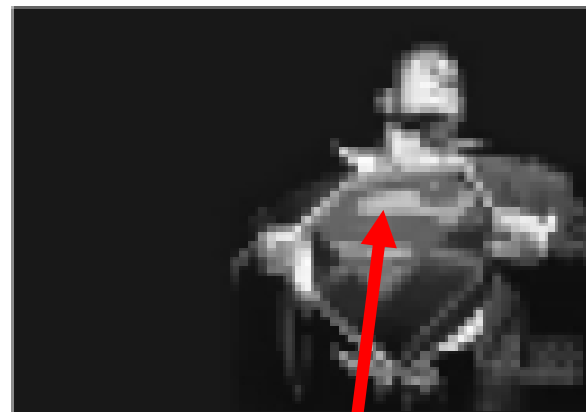
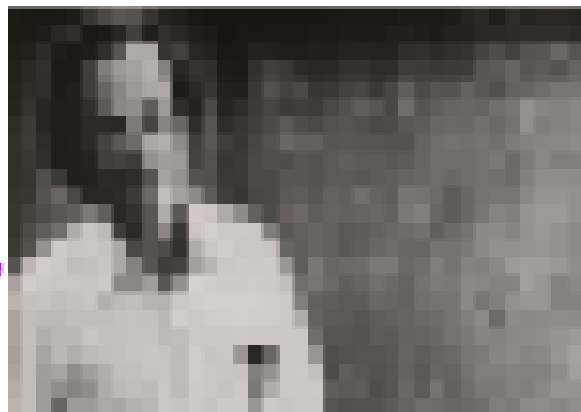


L1: This is not Higgs

Example: Higgs

• L2

Improved reconstruction,
improved ability to reject events

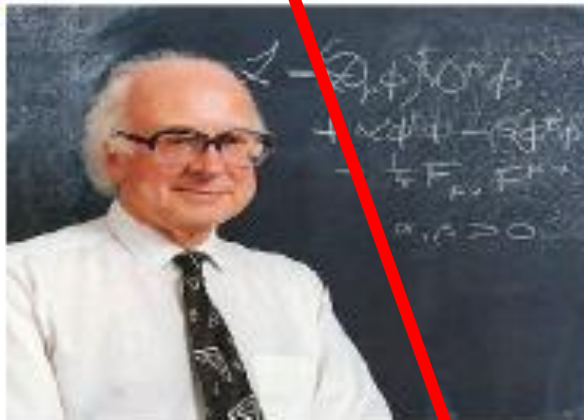
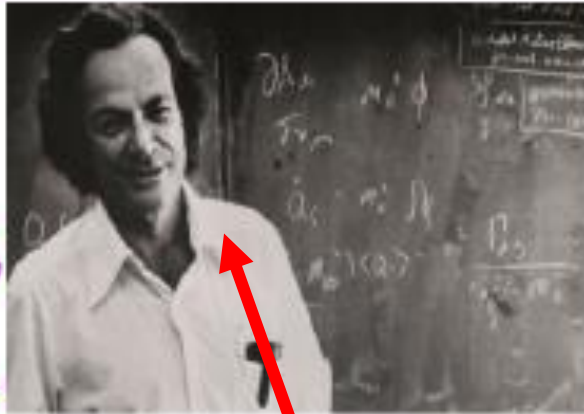


L2: This is not Higgs

Example: Higgs

EF

high quality
reconstruction,
improved
ability to reject
events



L3/EF: This is not Higgs

Trigger efficiency

Enters in calculation of cross section:

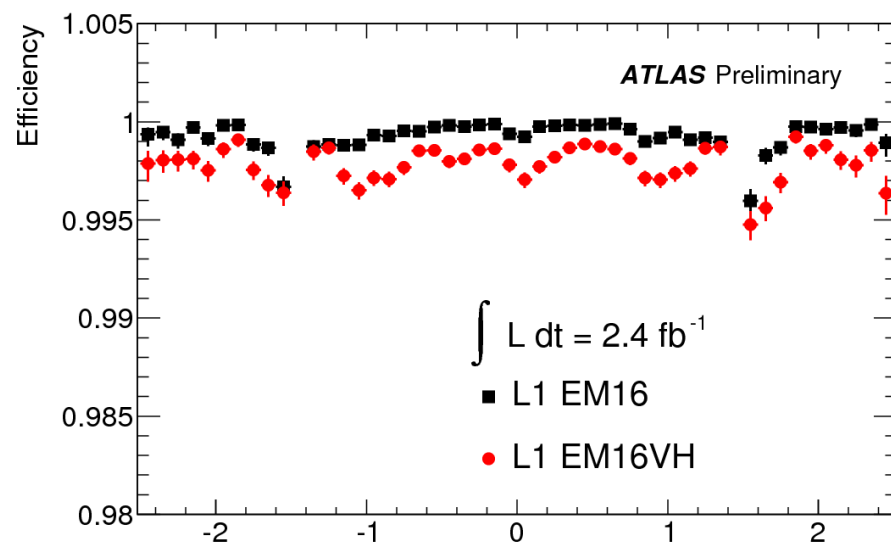
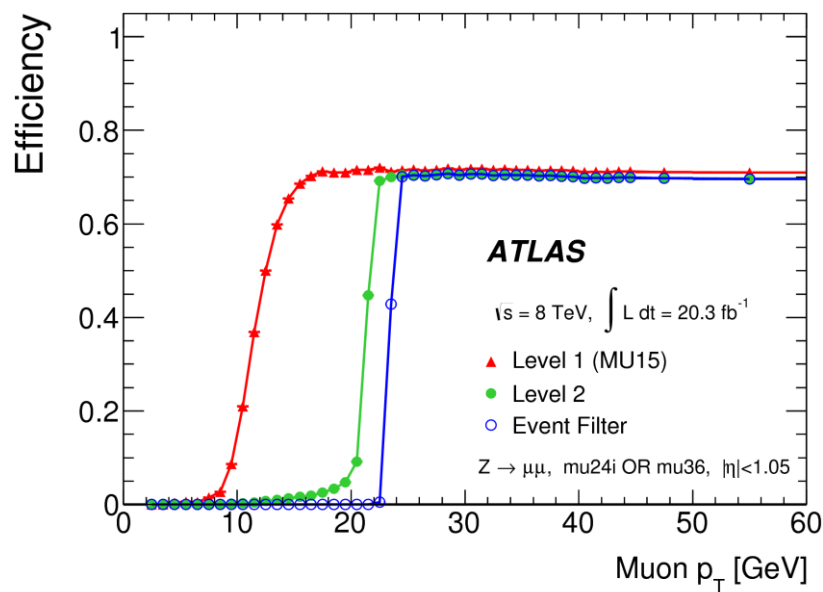
$$\sigma = \frac{N}{A \cdot \varepsilon \cdot \int L dt}$$

Acceptance

Efficiency

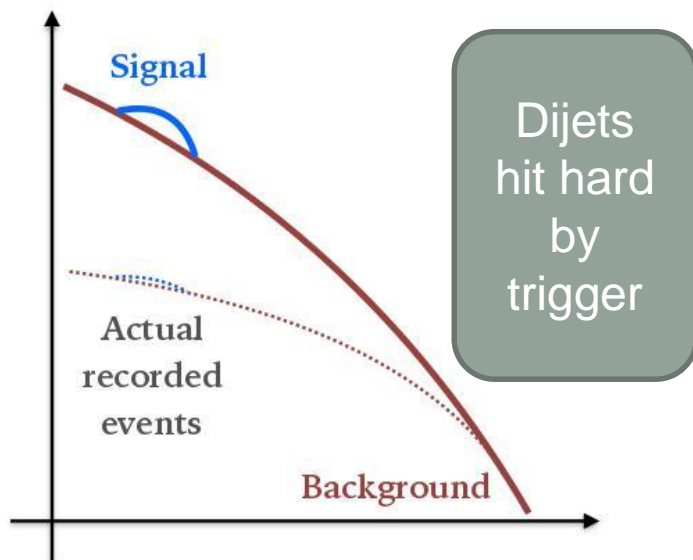
Integrated luminosity

Examples: ATLAS trigger:



Online analysis: by-passing the trigger?

Number of events



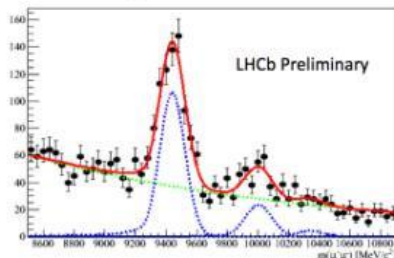
If we relax storage requirement
Analysis can be done directly on first
level trigger output

Detector performance/ resolution
degraded
-but not always a show stopper

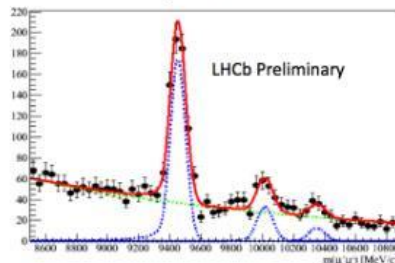
Run 2

Invariant mass distribution for $\Upsilon \rightarrow \mu^+ \mu^-$

First alignment
 $\sigma_Y = 92 \text{ MeV}/c^2$



Better alignment
 $\sigma_Y = 49 \text{ MeV}/c^2$



First analyses/ attempts on-going at
the LHC experiments

Raw data still not stored 100% ...

Summary/outlook

- Success often spells many different techniques
- Detector choice depends on conditions – almost always a compromise, signal vs background vs costs
- Triggers part of current detector technology
 - Events not triggered not stored → online /partial analysis only
- Several challenges
 - Calibration always necessary
 - Radiation hardness – detectors affected by particle flux